Univalence from a Computer Science Point-of-View

Dan Licata
Wesleyan University

Martin-Löf type theory

[70s-80s]



PRL Project "Proof/Program Refinement Logic"

Agda

Agda is a dependently typed functional programming language.





Proofs are programs

```
cubicaltt
data nat =
                        [Cohen, Coquand,
     zero
   | suc (n : nat)
                         Huber, Mörtberg]
double: nat -> nat = split
  zero -> zero
  suc n -> suc (suc (double n))
even (n : nat) : U =
  (k : nat) * Path nat n (double k)
odd (n : nat) : U =
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         "exists k: nat such that n = 2k+1"
```

Theorem: every natural number is even or odd **Proof:** induction on n.

Base case: 0 is even

Inductive case: Suppose n is even or n is odd.

To show: n+1 is even or n+1 is odd.

Case where n is even (n=2k):

n+1 = 2k+1 is odd.

Case where n is odd (n=2k+1):

n+1 = 2k+2 = 2(k+1) is even.

"for all n: nat, n is even or n is odd"

```
evenodd: (n: nat) -> or (even n) (odd n) = split
  zero -> inl (zero, <_> zero)
  suc n -> step (evenodd n) where
    step: or (even n) (odd n) \rightarrow or (even (suc n)) (odd (suc n)) =
      split
       inl e ->
           -- if n is even (n=2k), then n+1 is odd (=2k+1)
           inr (e.1 ,
                -- n = 2k, so n+1 = 2k+1
                <x> suc (e.2 @ x))
       inr o ->
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evenodd.ctt

"for all" is function "or" is coproduct

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coproduct injection is parity

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floor(n/2)

proof that n = 2*floor(n/2)[+1]

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(every element of Path nat k k is reflexivity/identity)

elimination reduces on introduction

- * function applied to argument reduces to body of definition
- * projection of a pair reduces to component
- * case distinction for coproduct reduces on injection
- * recursion on nat reduces on zero and suc(n)

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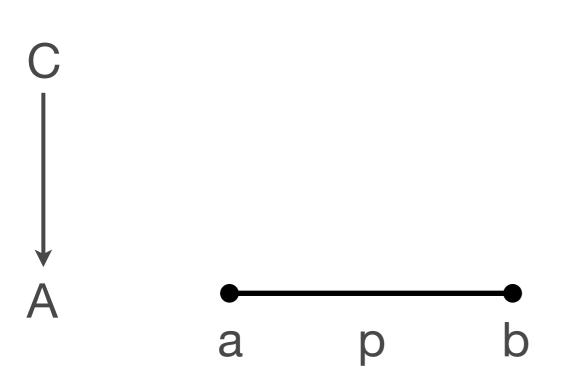
1-simplex

elimination reduces on introduction

 $C: A \rightarrow Type$



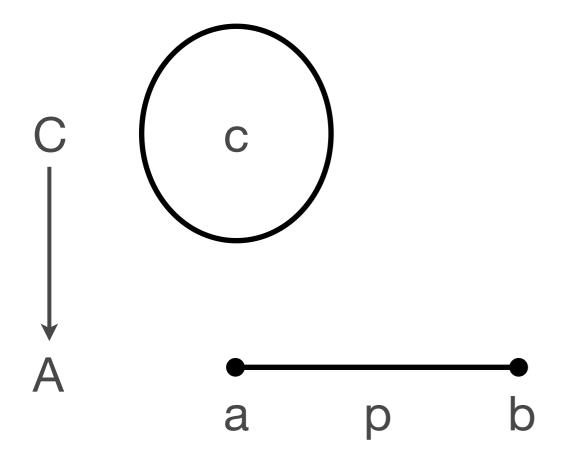
elimination reduces on introduction



 $C: A \rightarrow Type$

p: Path A a b

elimination reduces on introduction

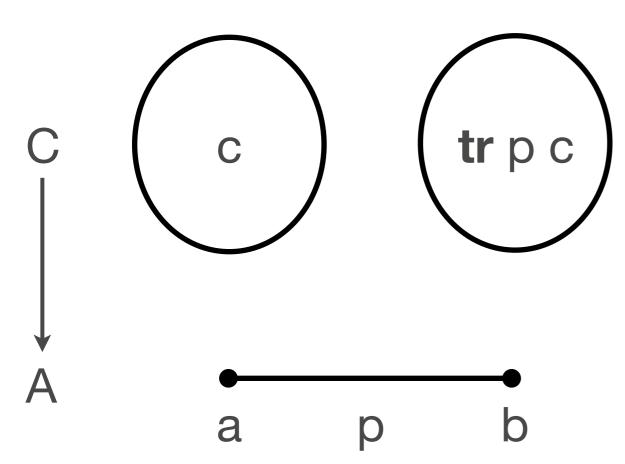


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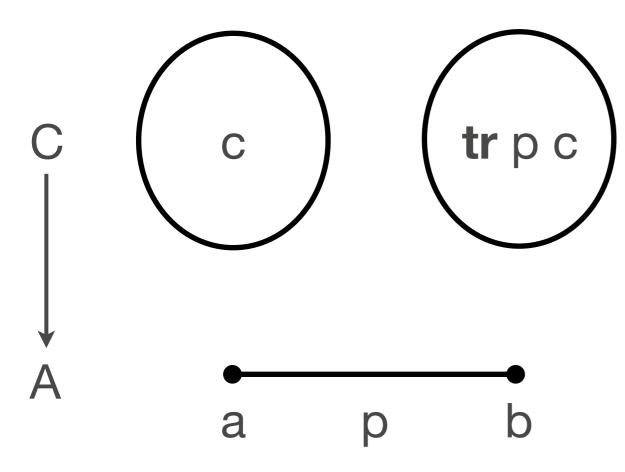
C : A → Type p : Path A a b

c : C(a)

then

transport C p c : C(b)

elimination reduces on introduction



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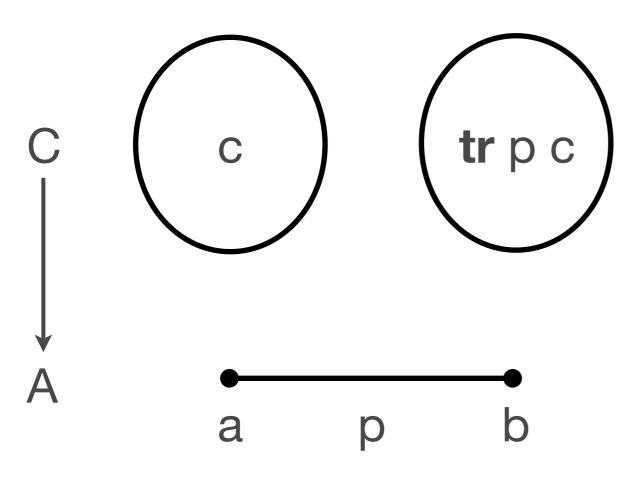
then

transport C p c : C(b)

and reduces to c

when p is identity Path A a a

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original "intended model" of MLTT: every "path" is identity

Canonicity theorem

Constructive proof of:

For all (closed) t:nat in MLTT, there exists a numeral k with t definitionally equal to k

Univalence Axiom

 $(A,B:U) \rightarrow Equiv A B \stackrel{\sim}{\rightarrow} Path U A B$

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axioms break canonicity

Central question for computation with univalence: what does it mean to transport along such a path?

Some of the key univalent concepts (cont.)

9. Unlike many other axioms (e.g. the axiom of excluded middle), the univalence axiom is expected "to have computational content". In other words decidable normalization should be extendable in a certain sense to terms which involve the univalence axiom. For example there is the following precise:

Conjecture 1. There exists a terminating algorithm which for any term expression t of type [nat] (natural numbers) constructed using the univalence axiom returns a term expression t' of type [nat] which does not use univalence axiom and a term expression of the identity type [Id nat t t'] which may use the univalence axiom.

[talk in Götenborg, 2011]

Constructive proof of:

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ua already implies how ua "computes"

Progress

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maybe new type theories can be interpreted in same kinds of models?

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definitional equalities are easier to use

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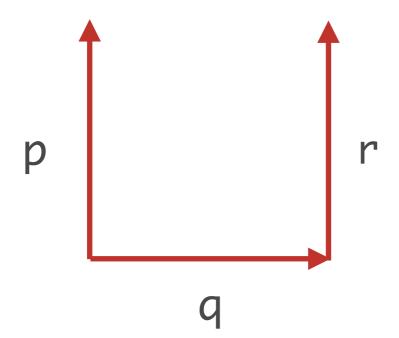
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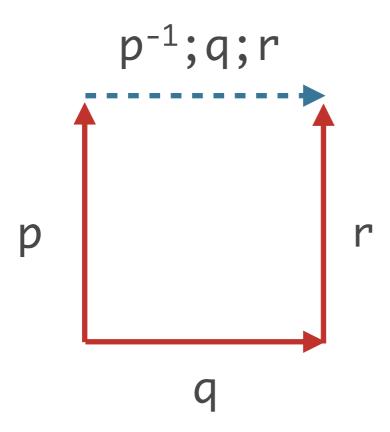
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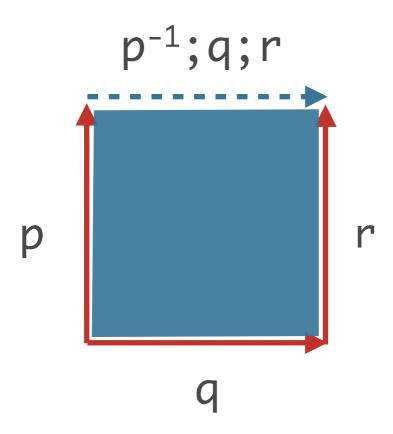
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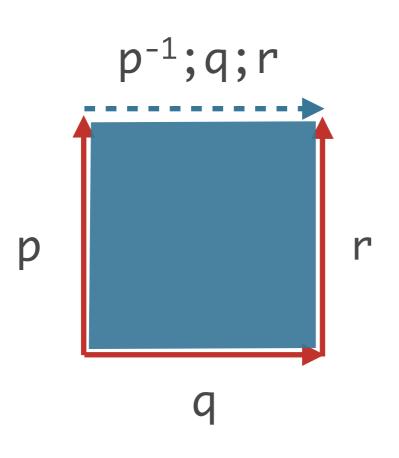
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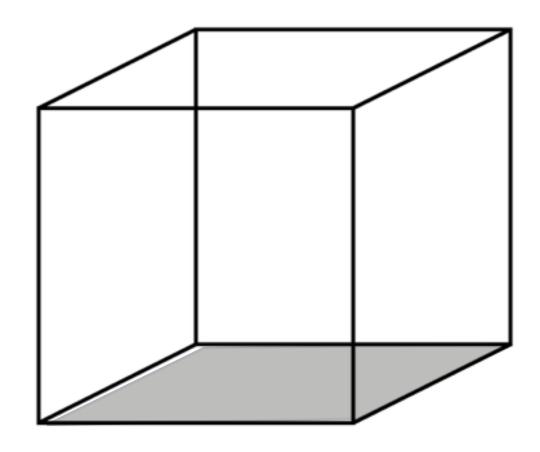
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- * more mathematical analyses [Awodey'13-,Gambino,Sattler'15-'17]

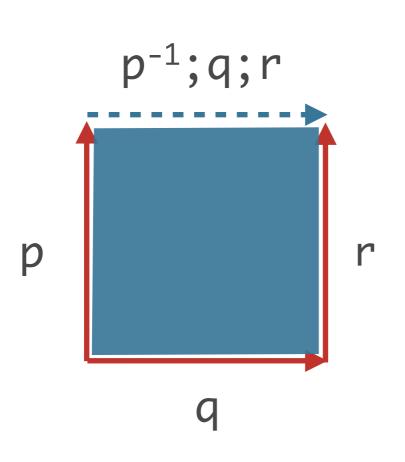


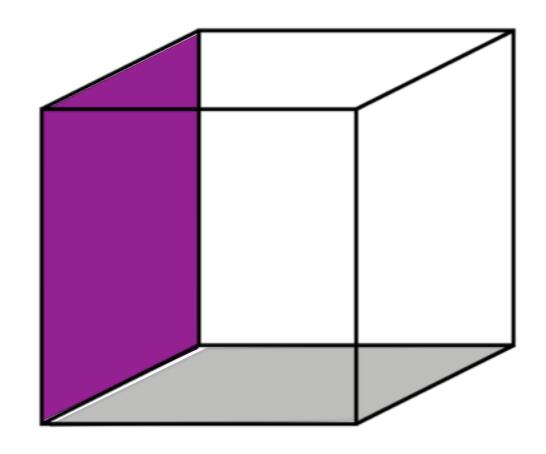


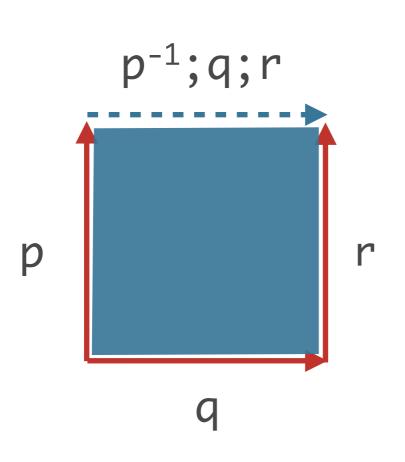


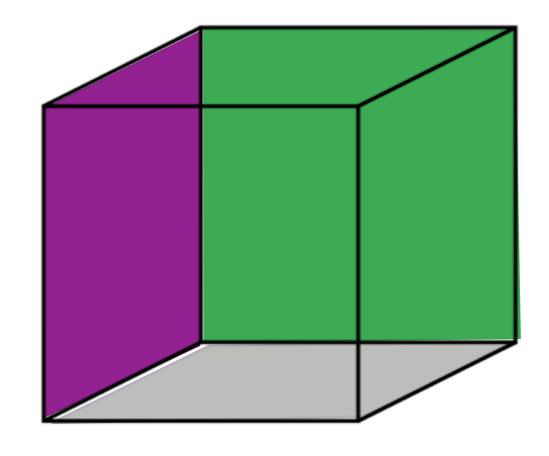


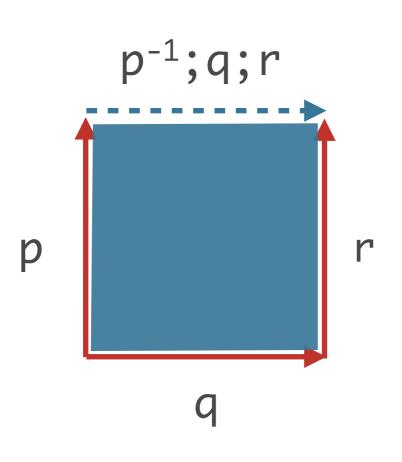


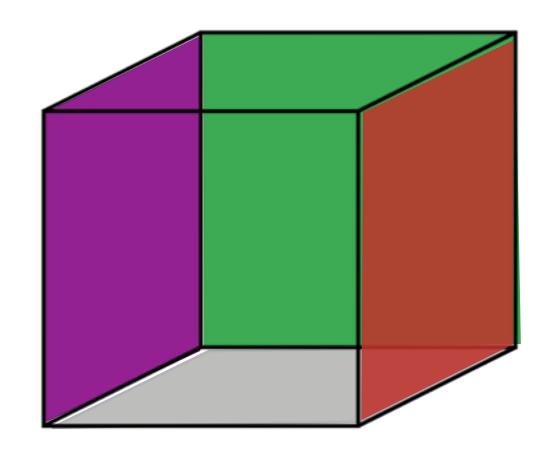


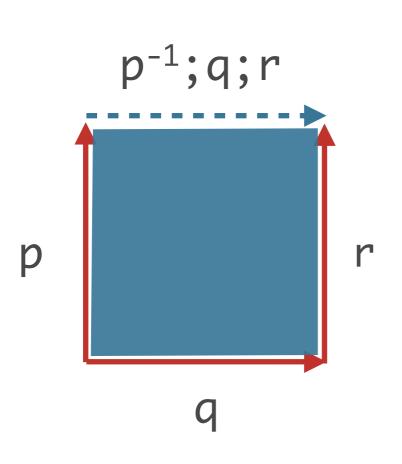


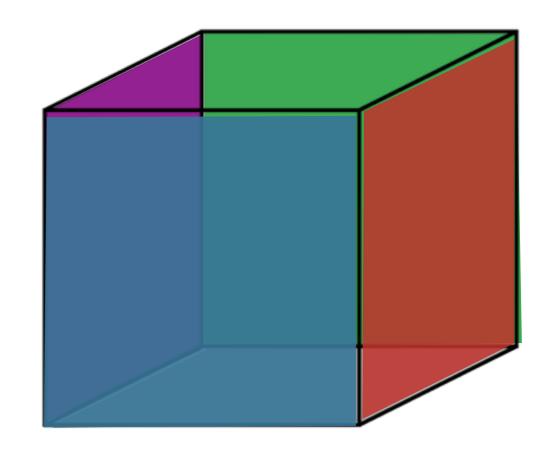


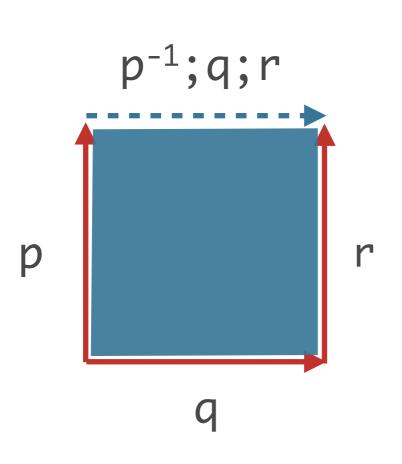


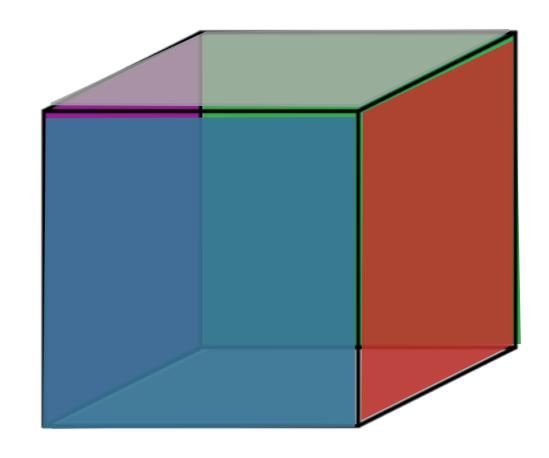












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Relation to sSet?

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Recommender System

https://www.uwo.ca/math/faculty/kapulkin/seminars/hottest.html

Last spring: Coquand Angiuli

October 11: Favonia

https://www.cs.uoregon.edu/ research/summerschool/ summer18/topics.php

Harper

definitions of \mathbb{Z}

definitions of \mathbb{Z}

fundamental groups of \mathbb{S}^1 and \mathbb{T}

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fundamental groups of \mathbb{S}^1 and \mathbb{T}

calculation of $\pi_4(\mathbb{S}^3)$

Running the equivalence principle

\mathbb{Z} in type theory (1)

```
nat + nat
negative non-negative
```

```
-2 -1 0 1 2
• • • • • •
inl 1 inl 0 inr 0 inr 1 inr 2
```

\mathbb{Z} in type theory (2)

nat +(0,0) nat non-positive non-negative

```
-2 -1 0 1 2
• • • •

inl 2 inl 1 inr 0 inr 1 inr 2

inl 0
```

\mathbb{Z} in type theory (3)

$$(nat \times nat) / (a+b' =_{nat} a'+b)$$

```
-1 0 1
• • • • (0,1) (0,0) (1,0) (1,2) (1,1) (2,1)
```

\mathbb{Z} in type theory (4)

```
free (set-level) group on one generator
```

```
-1 0 1
• • •
pred(zero) zero suc(zero)
pred(succ(zero))
succ(pred(zero))
```

\mathbb{Z} in type theory (5)

loops in S¹

```
-1 0 1 2

• • • •

loop<sup>-1</sup> id loop loop;loop

loop;loop

loop;loop<sup>-1</sup>
```

$$-1-a + -1-b = -2-(a+b)$$

inl(a) + inl(b) = inl(1+a+b)

$$-1-a + b = (b - (1+a))$$

sub: $nat \times nat \rightarrow Z$

$$-1-a + b = (b, -(1+a))$$
sub: nat × nat > Z

```
add ((a,b),(a',b')) = (a+a',b+b')
plus proof that respects quotient
```

assoc:

$$((a_1,b_1)+(a_2,b_2))+(a_3,b_3)$$

= $((a_1+a_2)+a_3,(b_1+b_2)+b_3)$
= $(a_1+(a_2+a_3),b_1+(b_2+b_3))$

$$= (a_1,b_1)+((a_2,b_2)+(a_3,b_3))$$

Equivalence of (1) and (3)

plus proof mutually inverse

```
ZisZd : Path U Z Zd =
  isoPath Z Zd to from fromto tofrom
```

Therefore: any construction on types that can be defined for Zd can be transferred to Z, and vice versa

Group structure

Given e : A ≃ B

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GroupStr : U → U

Given e : A ≃ B

GroupStr : U → U

define GroupStr A ≈ GroupStr B

Given e : A ≃ B

GroupStr : U → U

define GroupStr A \simeq GroupStr B e.g. $b_1 \odot_B b_2 = e(e^{-1}(b_1) \odot_A e^{-1}(b_2))$

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No definable construction on types differentiates equivalent types

Z~Zd: Path U Z Zd univalence

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GroupStr : U → U

define GroupStr Zd

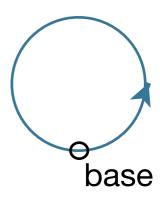
mechanically derive GroupStr Z by transporting along the equivalence

intdiff.ctt

Higher inductive types and synthetic homotopy theory

Circle

Circle S¹ is a **higher inductive type** generated by

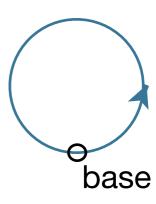


Circle

Circle S¹ is a **higher inductive type** generated by

base : \mathbb{S}^1

loop : Path \mathbb{S}^1 base base

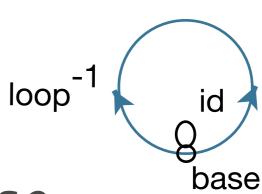


Circle

Circle S¹ is a **higher inductive type** generated by

base : \mathbb{S}^1

loop: Path S¹ base base



Free type (∞-groupoid/uniform Kan cubical set):

id

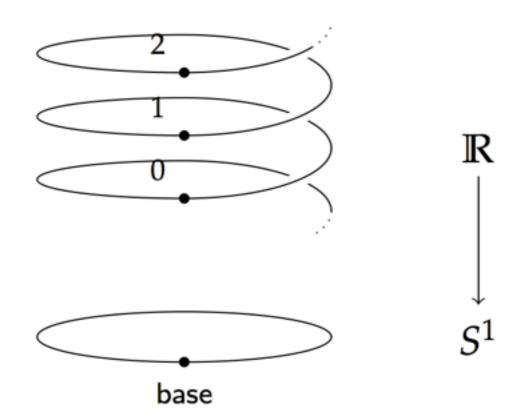
inv : $loop; loop^{-1} = id$

loop-1

• • •

loop; loop

Universal Cover

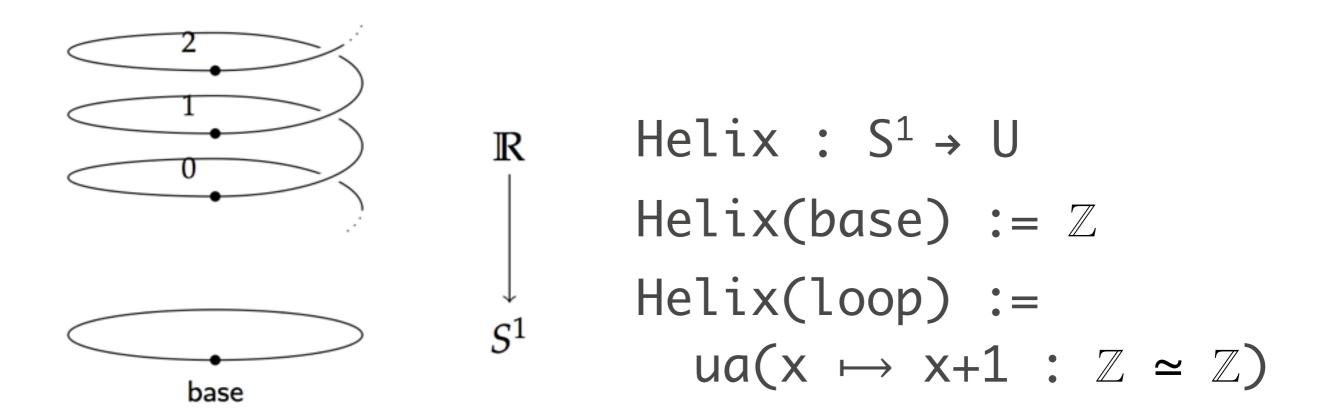


wind : $\Omega(S^1) \rightarrow \mathbb{Z}$

defined by **lifting** a loop to the cover, and giving the other endpoint of 0

lifting loop adds 1
lifting loop⁻¹ subtracts 1

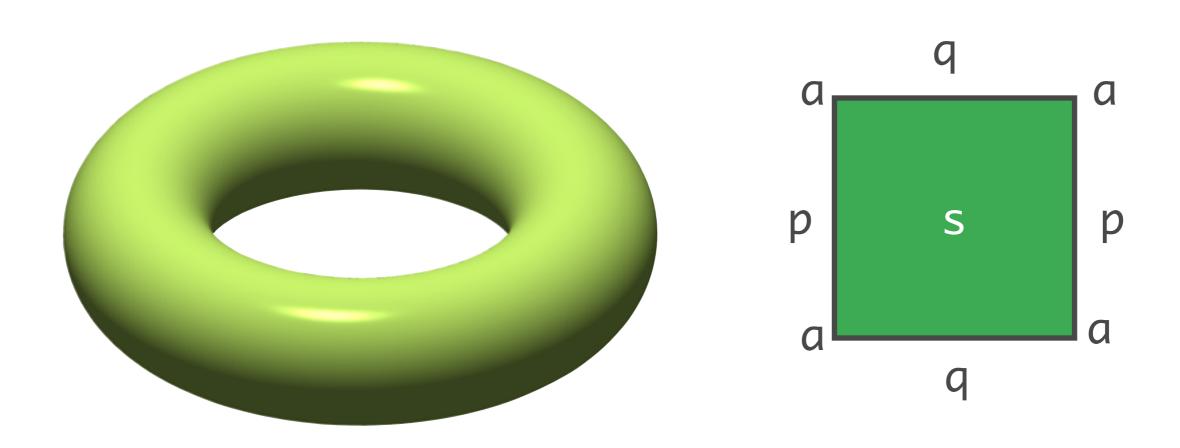
Universal Cover



lifting loop adds 1
lifting loop⁻¹ subtracts 1

circletalk.ctt

Torus



a : Torus

p,q: Path a a

s : Square q q p p

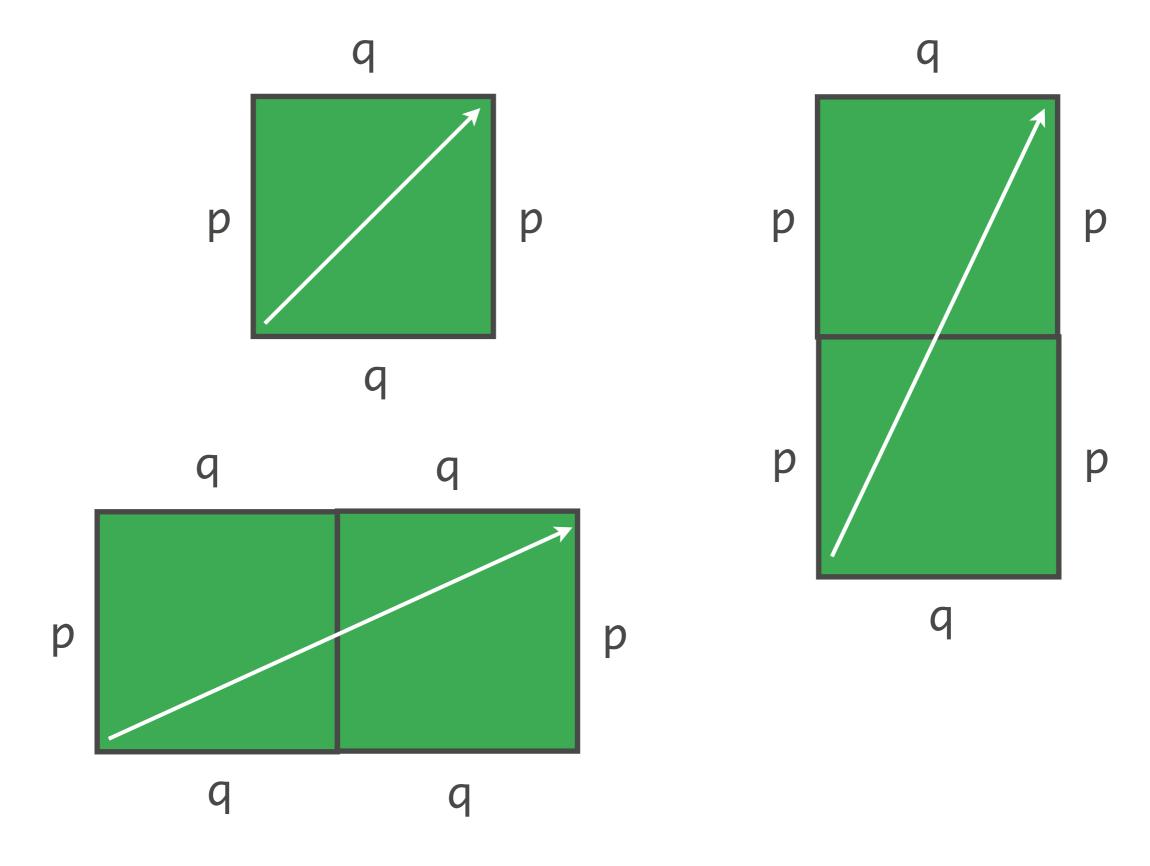
$$T \simeq S^1 \times S^1$$

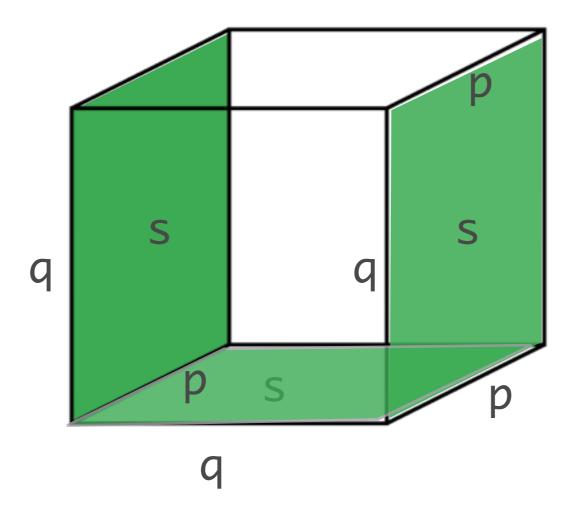
```
t2c : Torus -> and S1 S1 = split
  a -> (base,base)
  p @ y -> (loop @ y, base)
  q @ x -> (base, loop @ x)
  s @ x y -> (loop @ y, loop @ x)
```

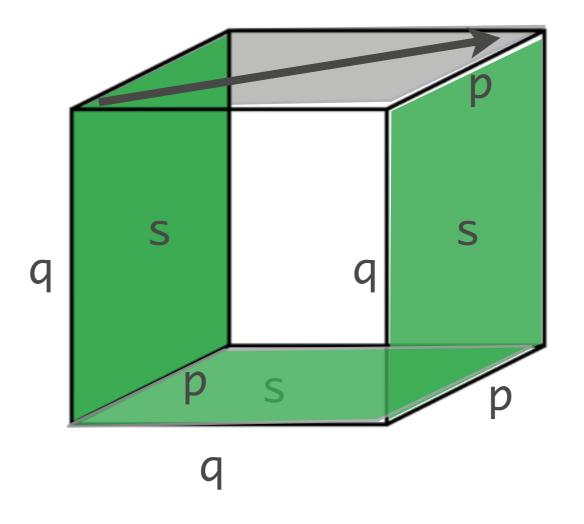
free type: suffices to specify images of generators

$$\Omega(\mathbb{T}) \to \Omega(\mathbb{S}^1 \times \mathbb{S}^1) \to \Omega(\mathbb{S}^1) \times \Omega(\mathbb{S}^1)$$

```
count (t : OmegaT) : (and Z Z) =
  (winding (<x> (t2c (t@x)).1) ,
  winding (<x> (t2c (t@x)).2))
```







torustalk.ctt

Suspension

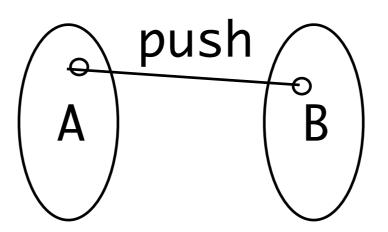
```
north o merid(a)

a

south o
```

```
data susp (A : U) = north
                     south
                    merid (a : A)
                     <i>[(i=0)] -> north
                          , (i=1) \rightarrow south
-- n-spheres
sphere : nat -> U = split
  zero -> bool
  suc n -> susp (sphere n)
```

Join



Synth homotopy theory

$\pi_1(S^1)$	=	\mathbb{Z}
--------------	---	--------------

Freudenthal

Van Kampen

$$\pi_{k < n}(S^n) = 0$$

 $\pi_n(S^n) = \mathbb{Z}$

Covering spaces

Hopf fibration

K(G,n)

Whitehead

for n-types

$$\pi_2(S^2) = \mathbb{Z}$$

Blakers-Massey

(Co)homology

 $\pi_3(S^2) = \mathbb{Z}$

 $T^2 = S^1 \times S^1$

Mayer-Vietoris

James Construction

 $\pi_4(S^3) = \mathbb{Z}_2$

[Brunerie, Cavallo, Favonia, Finster, Licata, Lumsdaine, Sojakova, Shulman]

Synth homotopy theory

Serre Spectral Sequence [Avigad, Awodey, Buchholtz, van Doorn, Newstead, Rijke, Shulman]

Cellular Cohomology [Favonia, Buchholtz]

Higher Groups [Buchholtz, van Doorn, Rijke]

Cayley-Dickson, Quaternionic Hopf [Buchholtz, Rijke]

Real projective spaces [Buchholtz, Rijke]

Free Higher Groups [Kraus, Altenkirch]

Constructive proof in type theory of:

$$\Omega^3 \mathbb{S}^3 \xrightarrow{\Omega^3 e} \Omega^3 (\mathbb{S}^1 * \mathbb{S}^1) \xrightarrow{\Omega^3 \alpha} \Omega^3 \mathbb{S}^2 \longrightarrow \mathbb{Z}$$

Constructive proof in type theory of:

There exists a k such that $\pi_4(\mathbb{S}^3) \cong \mathbb{Z}/k\mathbb{Z}$

generator

of
$$\pi_3(\mathbb{S}^3)$$

$$\Omega^3 \mathbb{S}^3 \xrightarrow{\Omega^3 e} \Omega^3 (\mathbb{S}^1 * \mathbb{S}^1) \xrightarrow{\Omega^3 \alpha} \Omega^3 \mathbb{S}^2 \longrightarrow \mathbb{Z}$$

Constructive proof in type theory of:

generator of
$$\pi_3(\mathbb{S}^3)$$

$$\Omega^3\mathbb{S}^3 \xrightarrow{\Omega^3 e} \Omega^3(\mathbb{S}^1 * \mathbb{S}^1) \xrightarrow{\Omega^3 \alpha} \Omega^3\mathbb{S}^2 \longrightarrow \mathbb{Z}$$
 view \mathbb{S}^3 as join

Constructive proof in type theory of:

generator of
$$\pi_3(\mathbb{S}^3)$$

$$\Omega^3\mathbb{S}^3 \xrightarrow{\Omega^3 e} \Omega^3(\mathbb{S}^1 * \mathbb{S}^1) \xrightarrow{\Omega^3 \alpha} \Omega^3\mathbb{S}^2 \longrightarrow \mathbb{Z}$$
 view \mathbb{S}^3 main map

Constructive proof in type theory of:

generator of
$$\pi_3(\mathbb{S}^3)$$

Proof Assistants

```
cubicaltt [Cohen,Coquand,Huber,Mörtberg]
cubical Agda [Vezzosi]
redtt [Angiuli,Cavallo,Favonia,Harper,Mörtberg,Sterling]
yacctt [Angiuli,Mörtberg]
redprl [Angiuli,Cavallo,Favonia,Harper,Sterling]
```

- * different cube categories, filling operations
- * optimized definitions of filling operations
- * term representations, evaluation strategies, def. equality
- * non-fibrant types and exact equalities

CS Applications

- * guarded recursion [Birkedal,Bizjak,Clouston,Spitters,Vezzosi]
- * relational parametricity [Bernardy, Coquand, Moulin; Nuyts, Vezzosi, Devriese]
- * effects in computational cubical type theory? [Angiuli, Cavallo, Favonia, Harper, Sterling, Wilson]
- * transporting along functions in directed type theories? [Riehl,Shulman;Riehl,Sattler;L.,Weaver]

Questions

- * homotopy theories of cubical sets models? [Sattler; Kapulkin, Voevodsky' 18]
- * interpret cubical type theory in other models?
- * homotopy canonicity for MLTT+ua?
- * Path U A B definitionally equal to Equiv A B? [Altenkrich, Kaposi]
- * regularity? AI + transport id def. equal to id [Awodey]

Thanks!