

# 3-Coloring the discrete torus

or

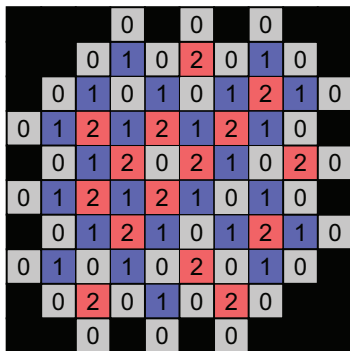
Rigidity of zero temperature 3-states anti-ferromagnetic Potts model

Ohad N. Feldheim  
Joint work with Ron Peled

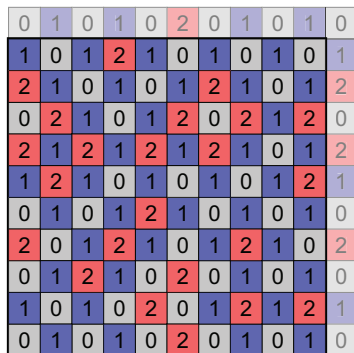
Department of Mathematics  
Tel Aviv University

October, 2011

# 3-Colorings of the Grid/Torus

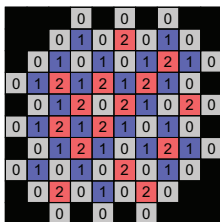


Zero boundary conditions

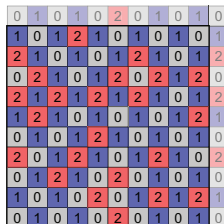


Periodic boundary conditions

# Random 3-Colorings



Zero boundary  
 conditions

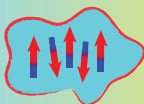


Periodic boundary  
 conditions

- Uniformly chosen proper 3-coloring (Given boundary conditions)
- High dimension  $\mathbb{Z}^d$ , and  $\mathbb{T}_n^d$ .

# Additional Motivation

Physics



*Antiferromagnetism*

Mathematical  
Physics



*$q$ -states antiferromagnetic  
Potts model*

Combinatorics



*$q$ -colorings of the  
discrete torus*

- Generalizes the celebrated Ising model.
- Each point takes one of  $q$  values.
- Neighbors dislike getting the same color.
- 3-coloring is the “zero temperature” version.

# Properties of Interest

In a typical coloring:

- What is the typical relative frequency of the colors?  
Is it  $(1/3, 1/3, 1/3)$ ?

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- Does it look roughly like this?

1	0	1	0	1	0	2	0	1	0
0	1	0	1	0	1	0	1	0	1
2	0	2	0	1	0	2	0	1	0
0	1	0	2	0	1	0	1	0	1
1	0	2	0	1	0	1	0	1	2
0	1	0	2	0	1	0	2	0	1
2	0	1	0	2	0	1	0	1	0
0	1	0	1	0	2	0	2	0	2
1	0	1	0	2	0	1	0	2	0
0	1	0	1	0	2	0	1	0	1



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Conjecture:

1	0	1	0	1	0	2	0	1	0
0	1	0	1	0	1	0	1	0	1
2	0	2	0	1	0	2	0	1	0
0	1	0	2	0	1	0	1	0	1
1	0	2	0	1	0	1	0	1	2
0	1	0	2	0	1	0	2	0	1
2	0	1	0	2	0	1	0	1	0
0	1	0	1	0	2	0	2	0	2
1	0	1	0	2	0	1	0	2	0
0	1	0	1	0	2	0	1	0	1

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Conjecture:

$$d = 2 \text{ No.}$$

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0	1	0	1	0	1	0	1	0	1
2	0	2	0	1	0	2	0	1	0
0	1	0	2	0	1	0	1	0	1
1	0	2	0	1	0	1	0	1	2
0	1	0	2	0	1	0	2	0	1
2	0	1	0	2	0	1	0	1	0
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Conjecture:

$d = 2$  No.

$d > 2$  Yes.

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0	1	0	1	0	1	0	1	0	1
2	0	2	0	1	0	2	0	1	0
0	1	0	2	0	1	0	1	0	1
1	0	2	0	1	0	1	0	1	2
0	1	0	2	0	1	0	2	0	1
2	0	1	0	2	0	1	0	1	0
0	1	0	1	0	2	0	2	0	2
1	0	1	0	2	0	1	0	2	0
0	1	0	1	0	2	0	1	0	1

# Past Results - Slow Mixing Time

Indication and application of rigidity

- Glauber dynamics - dynamics on 3-coloring changing one vertex at a time.

1	0	1	0	1	0	2	0	1	0
0	1	0	1	0	1	0	1	0	1
2	0	2	0	1	0	2	0	1	0
0	1	0	2	0	1	0	1	0	1
1	0	2	0	1	0	1	0	1	2
0	1	0	2	0	1	0	2	0	1
2	0	1	0	2	0	1	0	1	0
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1	0	2	0	1	0	1	0	1	2
0	1	0	2	0	1	0	2	0	1
2	0	1	0	2	0	1	0	1	0
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Torpid mixing for local Markov chains  
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- Glauber dynamics - dynamics on 3-coloring changing one vertex at a time.
- Galvin & Randall (2007):  
Torpid mixing for local Markov chains  
(e.g. Glauber dynamics)
- Supports the conjecture that different “phases” exist.

1	0	1	0	1	0	2	0	1	0
0	1	0	1	0	1	0	1	0	1
2	0	2	0	1	0	2	0	1	0
0	1	0	2	0	1	0	1	0	1
1	0	2	0	1	0	1	0	1	2
0	1	0	2	0	1	0	2	0	1
2	0	1	0	2	0	1	0	1	0
0	1	0	1	0	2	0	2	0	2
1	0	1	0	2	0	1	0	2	0
0	1	0	1	0	2	0	1	0	1

1	2	1	2	1	2	0	2	1	2
2	1	2	1	2	1	2	1	2	1
0	2	0	2	1	2	0	2	1	2
2	1	2	0	2	1	2	1	2	1
1	2	0	2	1	2	1	2	1	0
2	1	2	0	2	1	2	0	2	1
0	2	1	2	0	2	1	2	1	2
2	1	2	1	2	0	2	0	2	0
1	2	1	2	0	2	1	2	0	2
2	1	2	1	2	0	2	1	2	1

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The conjecture has been established for 0-boundary conditions in high dimension.

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In a typical 3-coloring with 0-boundary conditions nearly all the even vertices take the color 0.

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Formally: Let  $d$  be large enough, a uniformly chosen 3-coloring with **0-BC**, has:

$$\frac{\mathbb{E} |\{v \in V^{\text{even}} : g(v) \neq 0\}|}{|V^{\text{even}}|} < \exp\left(-\frac{cd}{\log^2 d}\right).$$

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- Does not work for periodic BC.
- Open in low dimensions.

## Past Results - Rigidity for the hypercube

The conjecture has also been supported on bounded tori.

Periodic boundary on the even hypercube (Glavin & Engbers 2011)

For every fixed  $n$ , for high enough dimension (depending on  $n$ ), a typical 3-coloring with periodic boundary conditions is nearly constant on either the even or the odd sublattice.

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- Works also for  $q$ -colorings (and even more general!)
- Fixed  $n$  is less important for physicists.

# Our Results - Rigidity on $\mathbb{T}_d^n$

We establish a parallel phenomenon for periodic BC.

## Theorem (F., Peled)

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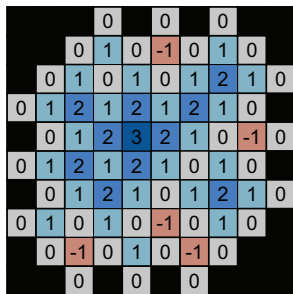
- $n$  must be even.
- Introduces topological techniques to the problem.



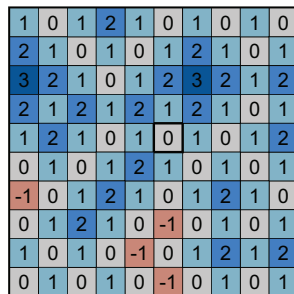
# Proof Overview

# Homomorphism Height Functions

$h : G \rightarrow \mathbb{Z}$  satisfying  $|h(v) - h(u)| = 1$  if  $v \sim u$ .



Zero boundary conditions



Periodic boundary conditions

- Discretized “topographical map”.

# Relation to 3-Colorings

On  $\mathbb{Z}^d$  there is a natural bijection.

1	0	1	2	0	1	2	0	1	0
2	1	0	1	2	0	1	2	0	1
1	2	1	0	1	2	0	1	2	0
0	1	0	1	2	1	2	0	1	2
2	0	1	2	1	0	1	2	0	1
0	1	0	1	2	1	2	0	1	2
2	0	1	2	1	2	0	2	0	1
0	1	2	0	2	1	2	0	1	2
1	0	1	2	0	2	0	1	2	0
0	1	0	1	2	0	1	2	0	1

Pointed 3-Colorings



mod 3



1	0	1	2	3	4	5	6	7	6
2	1	0	1	2	3	4	5	6	7
1	2	1	0	1	2	3	4	5	6
0	1	0	1	2	1	2	3	4	5
-1	0	1	2	1	0	1	2	3	4
0	1	0	1	2	1	2	3	4	5
-1	0	1	2	1	2	3	2	3	4
0	1	2	3	2	1	2	3	4	5
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Pointed HHFs

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0	1	0	1	2	1	2	0	1	2
2	0	1	2	1	2	0	2	0	1
0	1	2	0	2	1	2	0	1	2
1	0	1	2	0	2	0	1	2	0
0	1	0	1	2	0	1	2	0	1

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0	1	0	1	2	1	2	3	4	5
-1	0	1	2	1	0	1	2	3	4
0	1	0	1	2	1	2	3	4	5
-1	0	1	2	1	2	3	2	3	4
0	1	2	3	2	1	2	3	4	5
1	0	1	2	3	2	3	4	5	6
0	1	0	1	2	3	4	5	6	7

Pointed HHFs

This bijection **does not** extend to  $\mathbb{T}_n^d$ .

# Rigidity of HHFs

More is known about HHFs than about 3-colorings:

Rigidity of HHFs on  $\mathbb{T}_n^d$  (follows from Peled 2010)

A typical pointed HHF on a high dimensional torus is nearly constant on either the even or the odd sublattice.



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Here Topology enters.

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What are 3-colorings on  $\mathbb{T}_n^d$  in bijection with?

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What are 3-colorings on  $\mathbb{T}_n^d$  in bijection with?

Quasi periodic HHFs of  $\mathbb{Z}^d$   
 whose slopes are 0 mod 6

$$\mathbb{T}_n^d$$

1	0	1	2	0	1	2	0	1	0
2	1	0	1	2	0	1	2	0	1
1	2	1	0	1	2	0	1	2	0
0	1	0	1	2	1	2	0	1	2
2	0	1	2	1	0	1	2	0	1
0	1	0	1	2	1	2	0	1	2
2	0	1	2	1	2	0	2	0	1
0	1	2	0	2	1	2	0	1	2
1	0	1	2	0	2	0	1	2	0
0	1	0	1	2	0	1	2	0	1



$$\mathbb{Z}^d$$

1	0	1	2	0	2	0	1	2	0	1	0	1	2	0	2	0	1	2	0
0	1	0	1	2	0	1	2	0	1	0	1	0	1	2	0	1	2	0	1
1	0	1	2	0	1	2	0	1	0	1	0	1	2	0	1	2	0	1	0
2	1	0	1	2	0	1	2	0	1	2	1	0	1	2	0	1	2	0	1
1	2	1	0	1	2	0	1	2	0	1	2	1	0	1	2	0	1	2	0
0	1	0	1	2	1	2	0	1	2	0	1	0	1	2	1	2	0	1	2
2	0	1	2	1	0	1	2	0	1	2	0	1	2	1	0	1	2	0	1
0	1	0	1	2	1	2	0	1	2	0	1	0	1	2	1	2	0	1	2
2	0	1	2	1	2	0	2	0	1	2	0	1	2	1	2	0	2	0	1
0	1	2	0	2	1	2	0	1	2	0	1	2	0	2	1	2	0	1	2
1	0	1	2	0	2	0	1	2	0	1	0	1	2	0	2	0	1	2	0
0	1	0	1	2	0	1	2	0	1	0	1	0	1	2	0	1	2	0	1



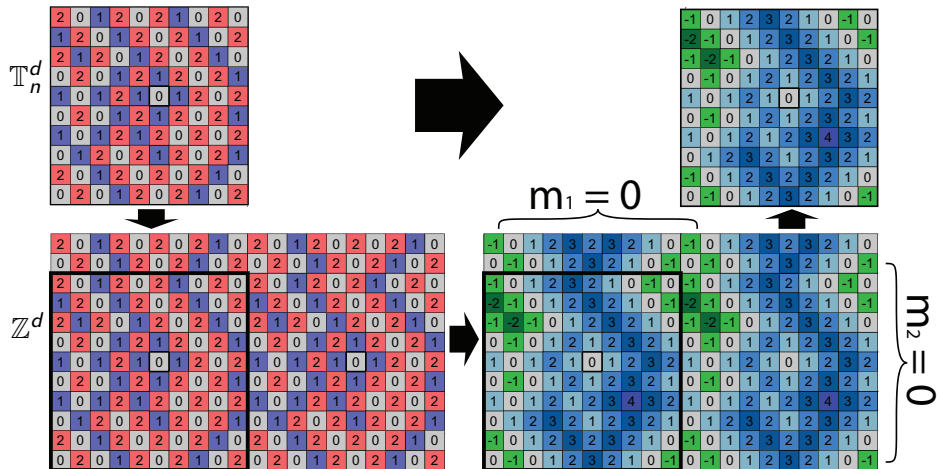
$m_1 = 6$

1	0	1	2	3	2	3	4	5	6	7	6	7	8	9	8	9	10	11	12
0	1	0	1	2	3	4	5	6	7	6	7	6	7	8	9	10	11	12	13
1	0	1	2	3	4	5	6	7	6	7	6	7	8	9	10	11	12	13	12
2	1	0	1	2	3	4	5	6	7	8	7	6	7	8	9	10	11	12	13
1	2	1	0	1	2	3	4	5	6	7	8	7	6	7	8	9	10	11	12
0	1	0	1	2	1	2	3	4	5	6	7	6	7	8	7	8	9	10	11
-1	0	1	2	1	0	1	2	3	4	5	6	7	8	7	6	7	8	9	10
0	1	0	1	2	1	2	3	4	5	6	7	6	7	8	7	8	9	10	11
-1	0	1	2	1	2	3	2	3	4	5	6	7	8	7	8	9	8	9	10
0	1	2	3	2	1	2	3	4	5	6	7	8	9	8	7	8	9	10	11
1	0	1	2	3	2	3	4	5	6	7	6	7	8	9	8	9	10	11	12
0	1	0	1	2	3	4	5	6	7	6	7	6	7	8	9	10	11	12	13

$m_2 = 0$

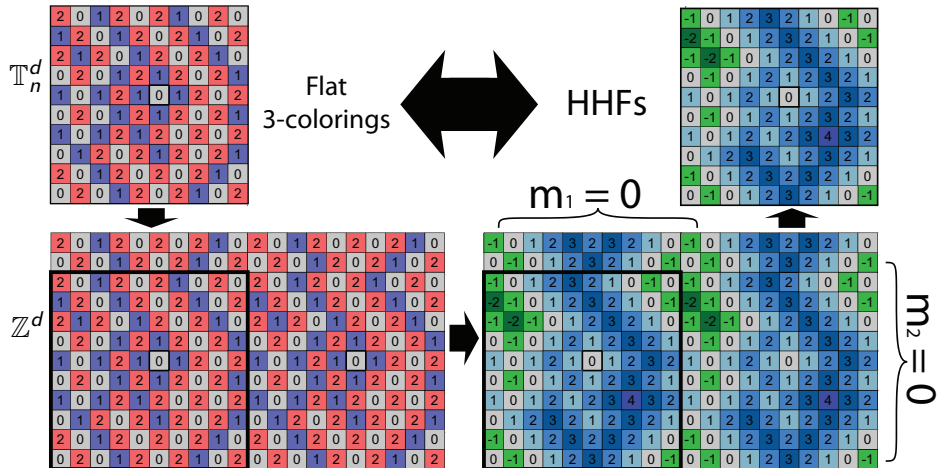
# Flat Slope HHFs $\leftrightarrow$ HHFs on $\mathbb{T}_n^d$

If all slopes are 0 ( “flat” coloring) we get an HHF on  $\mathbb{T}_n^d$ .



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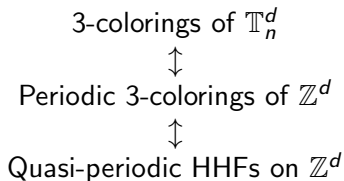
# Pulling the HHFs result to 3-colorings

3-colorings of  $\mathbb{T}_n^d$   
 $\updownarrow$   
 Periodic 3-colorings of  $\mathbb{Z}^d$

1	0	1	2	0	2	0	1	2	0	1	0	1	2	0	2	0	1	2	0
0	1	0	1	2	0	1	2	0	1	0	1	0	1	2	0	1	2	0	1
1	0	1	2	0	1	2	0	1	0	1	0	1	2	0	1	2	0	1	0
2	1	0	1	2	0	1	2	0	1	2	1	0	1	2	0	1	2	0	1
1	2	1	0	1	2	0	1	2	0	1	2	1	0	1	2	0	1	2	0
0	1	0	1	2	1	2	0	1	2	0	1	0	1	2	1	2	0	1	2
2	0	1	2	1	0	1	2	0	1	2	0	1	2	1	0	1	2	0	1
0	1	0	1	2	1	2	0	1	2	0	1	0	1	2	1	2	0	1	2
2	0	1	2	1	2	0	2	0	1	2	0	1	2	1	2	0	2	0	1
0	1	2	0	2	1	2	0	1	2	0	1	2	0	2	1	2	0	1	2
1	0	1	2	0	2	0	1	2	0	1	0	1	2	0	2	0	1	2	0
0	1	0	1	2	0	1	2	0	1	0	1	0	1	2	0	1	2	0	1



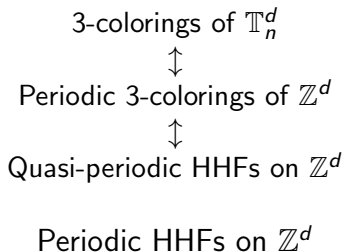
# Pulling the HHFs result to 3-colorings



1	0	1	2	0	2	0	1	2	0	1	0	1	2	0	2	0	1	2	0
0	1	0	1	2	0	1	2	0	1	0	1	0	1	2	0	1	2	0	1
1	0	1	2	0	1	2	0	1	0	1	0	1	2	0	1	2	0	1	0
2	1	0	1	2	0	1	2	0	1	2	1	0	1	2	0	1	2	0	1
1	2	1	0	1	2	0	1	2	0	1	2	1	0	1	2	0	1	2	0
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2	0	1	2	1	0	1	2	0	1	2	0	1	2	1	0	1	2	0	1
0	1	0	1	2	1	2	0	1	2	0	1	0	1	2	1	2	0	1	2
2	0	1	2	1	2	0	2	0	1	2	0	1	2	1	2	0	2	0	1
0	1	2	0	2	1	2	0	1	2	0	1	2	0	2	1	2	0	1	2
1	0	1	2	0	2	0	1	2	0	1	0	1	2	0	2	0	1	2	0
0	1	0	1	2	0	1	2	0	1	0	1	0	1	2	0	1	2	0	1

1	0	1	2	3	2	3	4	5	6	7	6	7	8	9	8	9	10	11	12
0	1	0	1	2	3	4	5	6	7	6	7	6	7	8	9	10	11	12	13
1	0	1	2	3	4	5	6	7	6	7	6	7	8	9	10	11	12	13	12
2	1	0	1	2	3	4	5	6	7	8	7	6	7	8	9	10	11	12	13
1	2	1	0	1	2	3	4	5	6	7	8	7	6	7	8	9	10	11	12
0	1	0	1	2	1	2	3	4	5	6	7	6	7	8	7	8	9	10	11
-1	0	1	2	1	0	1	2	3	4	5	6	7	8	7	6	7	8	9	10
0	1	0	1	2	1	2	3	4	5	6	7	6	7	8	7	8	9	10	11
-1	0	1	2	1	2	3	2	3	4	5	6	7	8	7	8	9	8	9	10
0	1	2	3	2	1	2	3	4	5	6	7	8	9	8	7	8	9	10	11
1	0	1	2	3	2	3	4	5	6	7	6	7	8	9	8	9	10	11	12
0	1	0	1	2	3	4	5	6	7	6	7	6	7	8	9	10	11	12	13

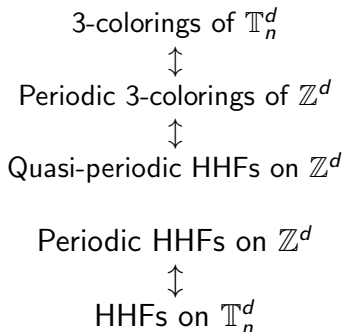
# Pulling the HHFs result to 3-colorings



1	0	1	2	0	2	0	1	2	0	1	0	1	2	0	2	0	1	2	0
0	1	0	1	2	0	1	2	0	1	0	1	0	1	2	0	1	2	0	1
1	0	1	2	0	1	2	0	1	0	1	0	1	2	0	1	2	0	1	0
2	1	0	1	2	0	1	2	0	1	2	1	0	1	2	0	1	2	0	1
1	2	1	0	1	2	0	1	2	0	1	2	1	0	1	2	0	1	2	0
0	1	0	1	2	1	2	0	1	2	0	1	0	1	2	1	2	0	1	2
2	0	1	2	1	0	1	2	0	1	2	0	1	2	1	0	1	2	0	1
0	1	0	1	2	1	2	0	1	2	0	1	0	1	2	1	2	0	1	2
2	0	1	2	1	2	0	2	0	1	2	0	1	2	1	2	0	2	0	1
0	1	2	0	2	1	2	0	1	2	0	1	2	0	2	1	2	0	1	2
1	0	1	2	0	2	0	1	2	0	1	0	1	2	0	2	0	1	2	0
0	1	0	1	2	0	1	2	0	1	0	1	0	1	2	0	1	2	0	1

1	0	1	2	3	2	3	4	5	6	7	6	7	8	9	8	9	10	11	12
0	1	0	1	2	3	4	5	6	7	6	7	6	7	8	9	10	11	12	13
1	0	1	2	3	4	5	6	7	6	7	6	7	8	9	10	11	12	13	12
2	1	0	1	2	3	4	5	6	7	8	7	6	7	8	9	10	11	12	13
1	2	1	0	1	2	3	4	5	6	7	8	7	6	7	8	9	10	11	12
0	1	0	1	2	1	2	3	4	5	6	7	6	7	8	7	8	9	10	11
-1	0	1	2	1	0	1	2	3	4	5	6	7	8	7	6	7	8	9	10
0	1	0	1	2	1	2	3	4	5	6	7	6	7	8	7	8	9	10	11
-1	0	1	2	1	2	3	2	3	4	5	6	7	8	7	8	7	8	9	10
0	1	2	3	2	1	2	3	4	5	6	7	8	9	8	7	8	9	10	11
1	0	1	2	3	2	3	4	5	6	7	6	7	8	9	8	9	10	11	12
0	1	0	1	2	3	4	5	6	7	6	7	6	7	8	9	10	11	12	13

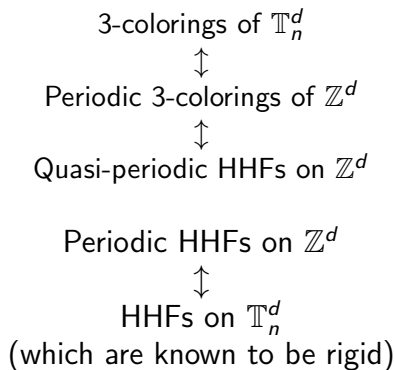
# Pulling the HHFs result to 3-colorings



1	0	1	2	0	2	0	1	2	0	1	0	1	2	0	2	0	1	2	0
0	1	0	1	2	0	1	2	0	1	0	1	0	1	2	0	1	2	0	1
1	0	1	2	0	1	2	0	1	0	1	0	1	2	0	1	2	0	1	0
2	1	0	1	2	0	1	2	0	1	2	1	0	1	2	0	1	2	0	1
1	2	1	0	1	2	0	1	2	0	1	2	1	0	1	2	0	1	2	0
0	1	0	1	2	1	2	0	1	2	0	1	0	1	2	1	2	0	1	2
2	0	1	2	1	0	1	2	0	1	2	0	1	2	1	0	1	2	0	1
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2	0	1	2	1	2	0	2	0	1	2	0	1	2	1	2	0	2	0	1
0	1	2	0	2	1	2	0	1	2	0	1	2	0	2	1	2	0	1	2
1	0	1	2	0	2	0	1	2	0	1	0	1	2	0	2	0	1	2	0
0	1	0	1	2	0	1	2	0	1	0	1	0	1	2	0	1	2	0	1

1	0	1	2	3	2	3	4	5	6	7	6	7	8	9	8	9	10	11	12
0	1	0	1	2	3	4	5	6	7	6	7	6	7	8	9	10	11	12	13
1	0	1	2	3	4	5	6	7	6	7	6	7	8	9	10	11	12	13	12
2	1	0	1	2	3	4	5	6	7	8	7	6	7	8	9	10	11	12	13
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0	1	0	1	2	1	2	3	4	5	6	7	6	7	8	7	8	9	10	11
-1	0	1	2	1	0	1	2	3	4	5	6	7	8	7	6	7	8	9	10
0	1	0	1	2	1	2	3	4	5	6	7	6	7	8	7	8	9	10	11
-1	0	1	2	1	2	3	2	3	4	5	6	7	8	7	8	9	8	9	10
0	1	2	3	2	1	2	3	4	5	6	7	8	9	8	7	8	9	10	11
1	0	1	2	3	2	3	4	5	6	7	6	7	8	9	8	9	10	11	12
0	1	0	1	2	3	4	5	6	7	6	7	6	7	8	9	10	11	12	13

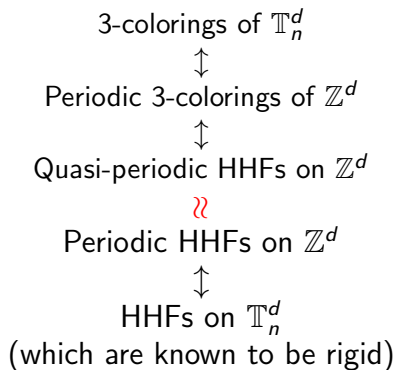
# Pulling the HHFs result to 3-colorings



1	0	1	2	0	2	0	1	2	0	1	0	1	2	0	2	0	1	2	0
0	1	0	1	2	0	1	2	0	1	0	1	0	1	2	0	1	2	0	1
1	0	1	2	0	1	2	0	1	0	1	0	1	2	0	1	2	0	1	0
2	1	0	1	2	0	1	2	0	1	2	1	0	1	2	0	1	2	0	1
1	2	1	0	1	2	0	1	2	0	1	2	1	0	1	2	0	1	2	0
0	1	0	1	2	1	2	0	1	2	0	1	0	1	2	1	2	0	1	2
2	0	1	2	1	0	1	2	0	1	2	0	1	2	1	0	1	2	0	1
0	1	0	1	2	1	2	0	1	2	0	1	0	1	2	1	2	0	1	2
2	0	1	2	1	2	0	2	0	1	2	0	1	2	1	2	0	2	0	1
0	1	2	0	2	1	2	0	1	2	0	1	2	0	2	1	2	0	1	2
1	0	1	2	0	2	0	1	2	0	1	0	1	2	0	2	0	1	2	0
0	1	0	1	2	0	1	2	0	1	0	1	0	1	2	0	1	2	0	1

1	0	1	2	3	2	3	4	5	6	7	6	7	8	9	8	9	10	11	12
0	1	0	1	2	3	4	5	6	7	6	7	6	7	8	9	10	11	12	13
1	0	1	2	3	4	5	6	7	6	7	6	7	8	9	10	11	12	13	12
2	1	0	1	2	3	4	5	6	7	8	7	6	7	8	9	10	11	12	13
1	2	1	0	1	2	3	4	5	6	7	8	7	6	7	8	9	10	11	12
0	1	0	1	2	1	2	3	4	5	6	7	6	7	8	7	8	9	10	11
-1	0	1	2	1	0	1	2	3	4	5	6	7	8	7	6	7	8	9	10
0	1	0	1	2	1	2	3	4	5	6	7	6	7	8	7	8	9	10	11
-1	0	1	2	1	2	3	2	3	4	5	6	7	8	7	8	9	8	9	10
0	1	2	3	2	1	2	3	4	5	6	7	8	9	8	7	8	9	10	11
1	0	1	2	3	2	3	4	5	6	7	6	7	8	9	8	9	10	11	12
0	1	0	1	2	3	4	5	6	7	6	7	6	7	8	9	10	11	12	13

# Pulling the HHFs result to 3-colorings



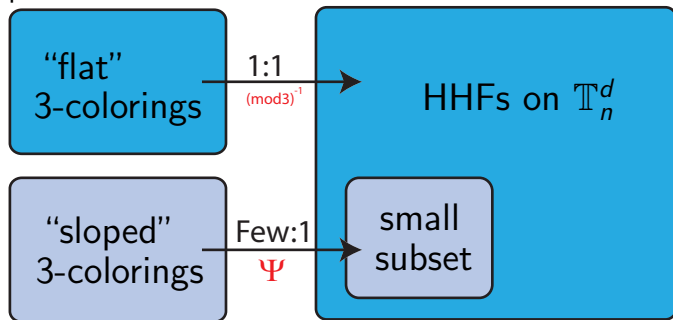
GOAL: Show that most quasi-periodic HHFs are periodic.

1	0	1	2	0	2	0	1	2	0	1	0	1	2	0	2	0	1	2	0
0	1	0	1	2	0	1	2	0	1	0	1	0	1	2	0	1	2	0	1
1	0	1	2	0	1	2	0	1	0	1	0	1	2	0	1	2	0	1	0
2	1	0	1	2	0	1	2	0	1	2	1	0	1	2	0	1	2	0	1
1	2	1	0	1	2	0	1	2	0	1	2	1	0	1	2	0	1	2	0
0	1	0	1	2	1	2	0	1	2	0	1	0	1	2	1	2	0	1	2
2	0	1	2	1	0	1	2	0	1	2	0	1	2	1	0	1	2	0	1
0	1	0	1	2	1	2	0	1	2	0	1	0	1	2	1	2	0	1	2
2	0	1	2	1	2	0	2	0	1	2	0	1	2	1	2	0	2	0	1
0	1	2	0	2	1	2	0	1	2	0	1	2	0	2	1	2	0	1	2
1	0	1	2	0	2	0	1	2	0	1	0	1	2	0	2	0	1	2	0
0	1	0	1	2	0	1	2	0	1	0	1	0	1	2	0	1	2	0	1

1	0	1	2	3	2	3	4	5	6	7	6	7	8	9	8	9	10	11	12
0	1	0	1	2	3	4	5	6	7	6	7	6	7	8	9	10	11	12	13
1	0	1	2	3	4	5	6	7	6	7	6	7	8	9	10	11	12	13	12
2	1	0	1	2	3	4	5	6	7	8	7	6	7	8	9	10	11	12	13
1	2	1	0	1	2	3	4	5	6	7	8	7	6	7	8	9	10	11	12
0	1	0	1	2	1	2	3	4	5	6	7	6	7	8	7	8	9	10	11
-1	0	1	2	1	0	1	2	3	4	5	6	7	8	7	6	7	8	9	10
0	1	0	1	2	1	2	3	4	5	6	7	6	7	8	7	8	9	10	11
-1	0	1	2	1	2	3	2	3	4	5	6	7	8	7	8	9	10	11	12
0	1	2	3	2	1	2	3	4	5	6	7	8	9	8	7	8	9	10	11
1	0	1	2	3	2	3	4	5	6	7	6	7	8	9	8	9	10	11	12
0	1	0	1	2	3	4	5	6	7	6	7	6	7	8	9	10	11	12	13

# Proving Most Quasi-periodic are Periodic

We construct a “flattening” map  $\Psi$  from quasi-periodic HHFs into periodic ones.



# Flattening the slope

Introducing the reflection  $\Psi$

- Denote  $QP_m := \{h \in QP : m \text{ is the slope of } h\}$
- We construct  $\Psi_m : QP_m \rightarrow QP_0$ , a one-to-one mapping.

1	0	1	2	3	2	3	4	5	6	7	6	7	8	9	8	9	10	11	12
0	1	0	1	2	3	4	5	6	7	6	7	6	7	8	9	10	11	12	13
1	0	1	2	3	4	5	6	7	6	7	6	7	8	9	10	11	12	13	12
2	1	0	1	2	3	4	5	6	7	8	7	6	7	8	9	10	11	12	13
1	2	1	0	1	2	3	4	5	6	7	8	7	6	7	8	9	10	11	12
0	1	0	1	2	1	2	3	4	5	6	7	6	7	8	7	8	9	10	11
-1	0	1	2	3	4	5	6	7	6	7	8	7	6	7	8	9	10	11	10
0	1	0	1	2	1	2	3	4	5	6	7	6	7	8	7	8	9	10	11
-1	0	1	2	1	2	3	2	3	4	5	6	7	8	7	8	9	8	9	10
0	1	2	3	2	1	2	3	4	5	6	7	8	9	8	7	8	9	10	11
1	0	1	2	3	2	3	4	5	6	7	6	7	8	9	8	9	10	11	12
0	1	0	1	2	3	4	5	6	7	6	7	6	7	8	9	10	11	12	13

$\Psi_m$   
 $\rightarrow$

-1	0	1	2	3	2	3	2	1	0	-1	0	1	2	3	2	3	2	1	0
0	-1	0	1	2	3	2	1	0	-1	0	-1	0	1	2	3	2	1	0	-1
-1	0	1	2	3	2	1	0	-1	0	-1	0	1	2	3	2	1	0	-1	0
-2	-1	0	1	2	3	2	1	0	-1	-2	-1	0	1	2	3	2	1	0	-1
-1	-2	-1	0	1	2	3	2	1	0	-1	-2	-1	0	1	2	3	2	1	0
0	-1	0	1	2	1	2	3	2	1	0	-1	0	1	2	1	2	3	2	1
1	0	1	2	1	0	1	2	3	2	1	0	1	2	1	0	1	2	3	2
0	-1	0	1	2	1	2	3	2	1	0	-1	0	1	2	1	2	3	2	1
1	0	1	2	1	2	3	4	3	2	1	0	1	2	1	2	3	4	3	2
0	1	2	3	2	1	2	3	2	1	0	1	2	3	2	1	2	3	2	1
-1	0	1	2	3	2	3	2	1	0	-1	0	1	2	3	2	3	2	1	0
0	-1	0	1	2	3	2	1	0	-1	0	-1	0	1	2	3	2	1	0	-1

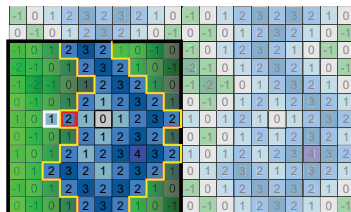
# Flattening the slope

Introducing the reflection  $\Psi$

- Denote  $QP_m := \{h \in QP : m \text{ is the slope of } h\}$
- We construct  $\Psi_m : QP_m \rightarrow QP_0$ , a one-to-one mapping.



$\Psi_m$   
 $\rightarrow$



- Observe that the image contains a long level set.



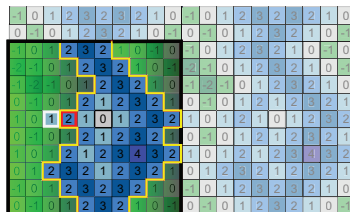
# Flattening the slope

Introducing the reflection  $\Psi$

- Denote  $QP_m := \{h \in QP : m \text{ is the slope of } h\}$
- We construct  $\Psi_m : QP_m \rightarrow QP_0$ , a one-to-one mapping.



$\Psi_m$   
 $\rightarrow$



- Observe that the image contains a long level set.
- Peled 2010: Long level sets are extremely uncommon.

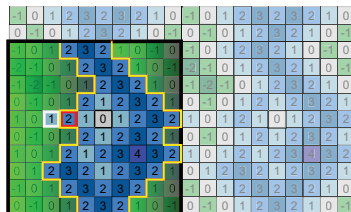
# Flattening the slope

Introducing the reflection  $\Psi$

- Denote  $QP_m := \{h \in QP : m \text{ is the slope of } h\}$
- We construct  $\Psi_m : QP_m \rightarrow QP_0$ , a one-to-one mapping.



$\Psi_m$   
 $\rightarrow$



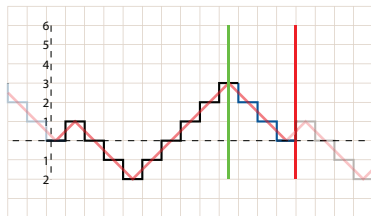
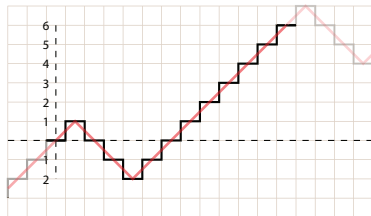
- Observe that the image contains a long level set.
- Peled 2010: Long level sets are extremely uncommon.
- We deduce the image of  $\Psi_m$  is small.



# Ideas and Method

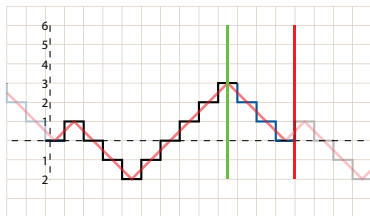
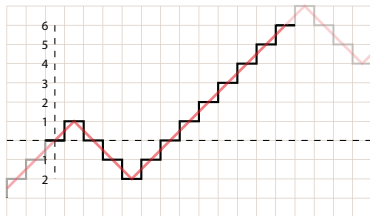
# Flattening Intuition

- One-dimensional intuition: reflection.



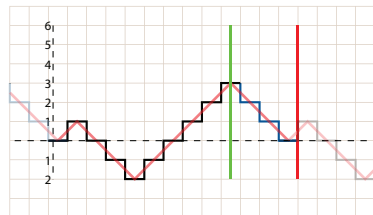
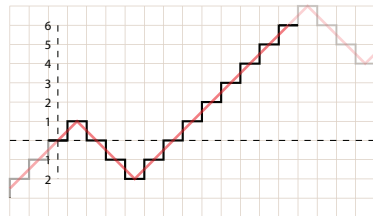
# Flattening Intuition

- One-dimensional intuition: reflection.
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# Flattening Intuition

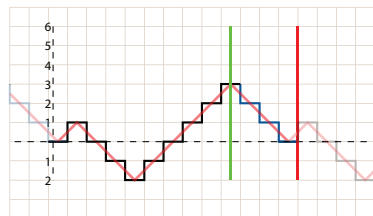
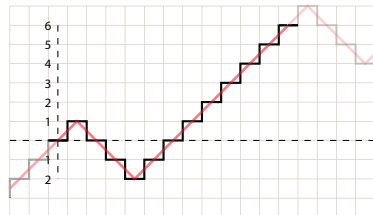
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Problem: several  $m_i$ -s. Can we fix them all at once?



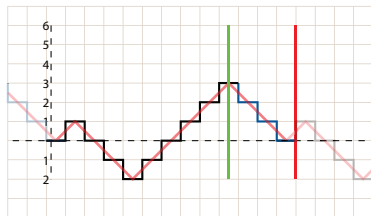
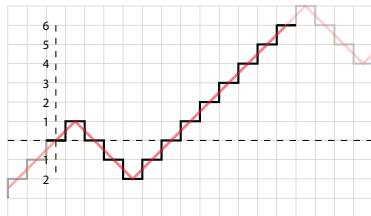
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Problem: several  $m_i$ -s. Can we fix them all at once?

Answer:

Topology says - **Yes**.

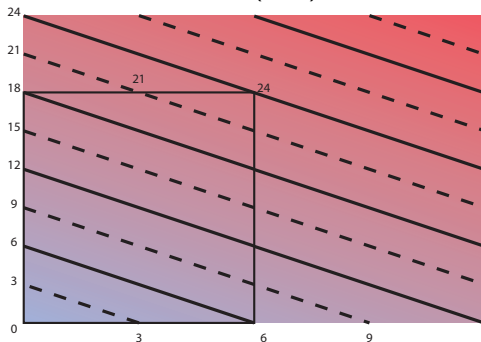




# Flattening in Several Dimensions - I

- Linear functions - an instructive example.

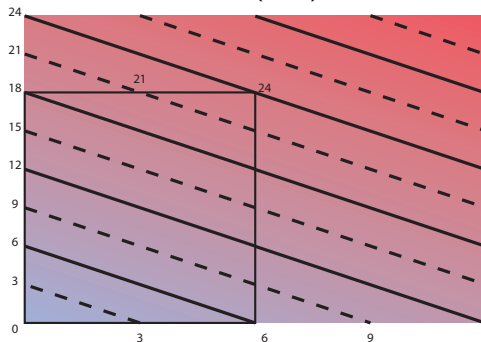
Take for example:  $f(x, y) = 6x + 18y$ .



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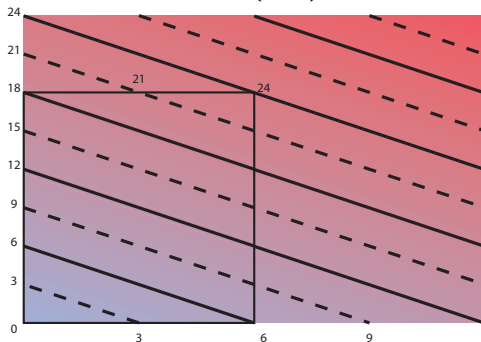


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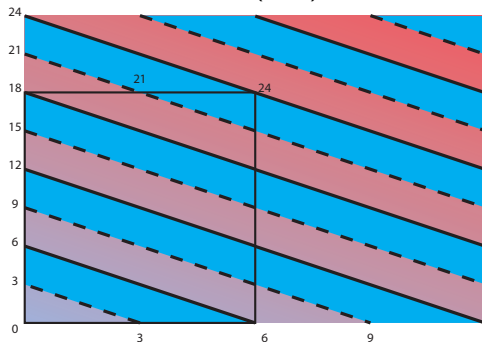


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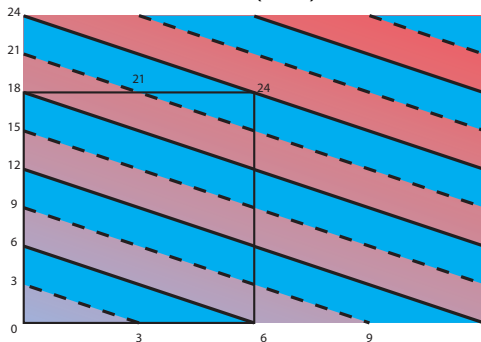


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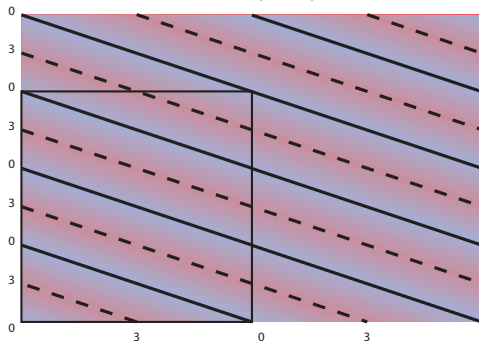


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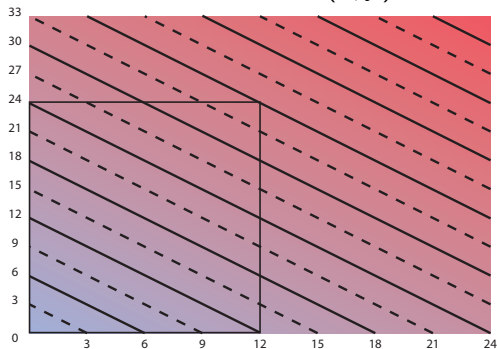
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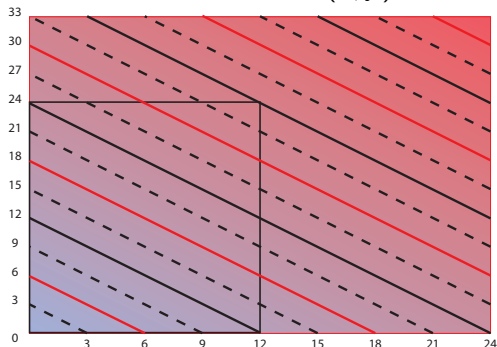
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Another linear function:  $f(x, y) = 12x + 24y$ .



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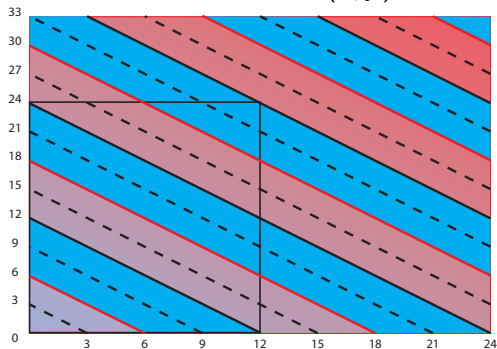


- Two different 0 mod 6 level contours.



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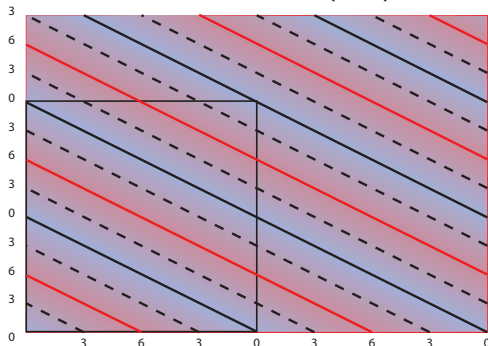
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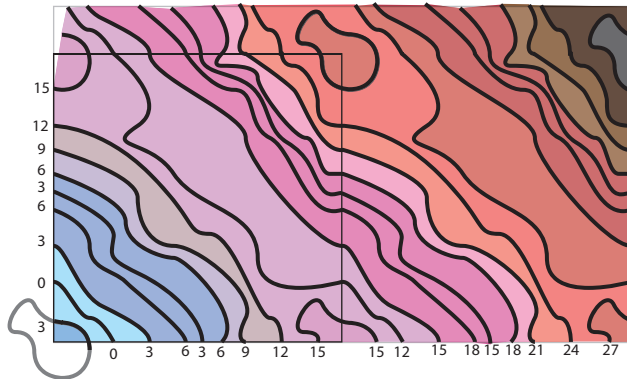
Another linear function:  $f(x, y) = 12x + 24y$ .



- Two different 0 mod 6 level contours.
- We take mod 12 instead.
- General principle: reflect around  $\frac{\gcd(m_1, \dots, m_n)}{2}$ .

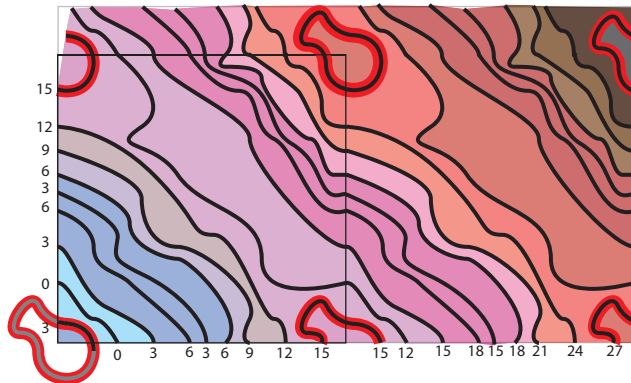
# Non-linear function

Quasi-periodic functions are homotopy equivalent to linear ones.



# Non-linear function

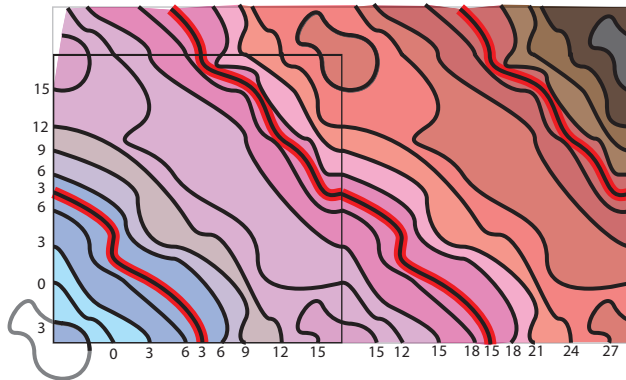
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- Two types of level contours:  
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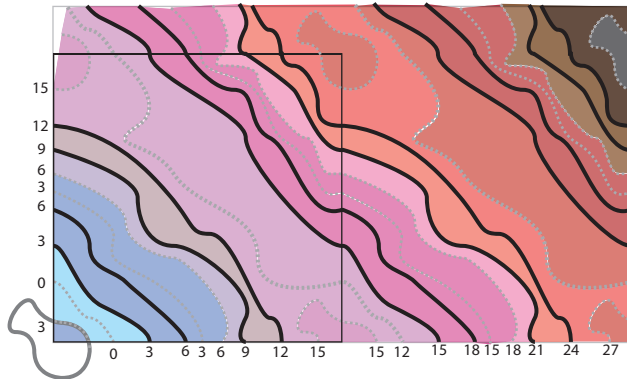
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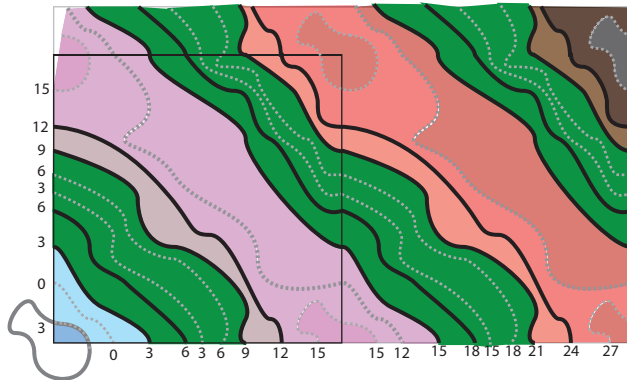
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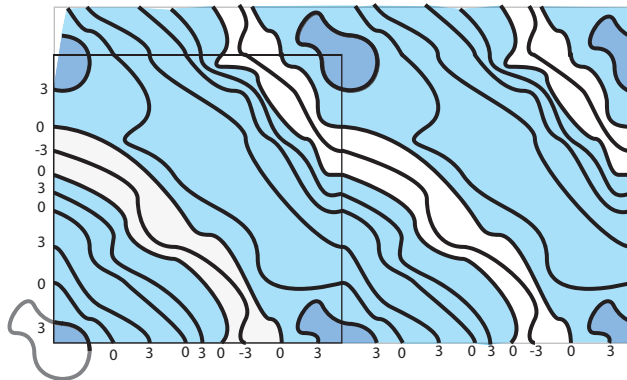
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- We make the reflection.



# How to discretize?

Challenges of the discrete setting:

- Define level sets properly.
- Establish their structure.
- Identify trivial level sets.
- Prove the invertability of the reflection.

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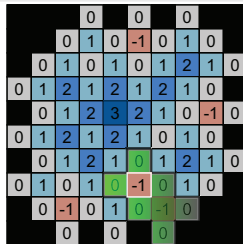
We will focus on **these** in this presentation.

# Level Components

Towards level sets

Level component of  $v$  at height  $k$

$LC_h^k(v)$  is the connected component of  $v$  in  $G \setminus \{u \in G \mid h(u) = k\}$



# Level Components

The fundament of level sets

Level component from  $v$  to  $u$  at height  $k$

$LC_h^k(v, u)$  is the complement of the connected component of  $u$  in  $G \setminus LC_h^k(v)$

1	2	1	2	1	0	1	2	1	2
2	1	0	1	2	1	2	1	0	1
3	2	1	2	1	2	3	2	1	2
2	1	2	1	0	1	2	1	0	1
1	2	1	2	1	0	1	0	1	2
0	1	0	1	2	1	0	1	2	1
-1	0	1	2	1	0	1	2	1	0
0	1	2	1	0	-1	0	1	2	1
1	2	1	0	-1	0	1	2	1	2
0	1	2	1	0	-1	0	1	2	1

$LC_h^k(v)$

1	2	1	2	1	0	1	2	1	2
2	1	0	1	2	1	2	1	0	1
3	2	1	2	1	2	3	2	1	2
2	1	2	1	0	1	2	1	0	1
1	2	1	2	1	0	1	0	1	2
0	1	0	1	2	1	0	1	2	1
-1	0	1	2	1	0	1	2	1	0
0	1	2	1	0	-1	0	1	2	1
1	2	1	0	-1	0	1	2	1	2
0	1	2	1	0	-1	0	1	2	1

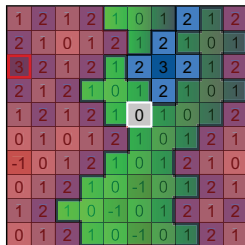
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# Level Components

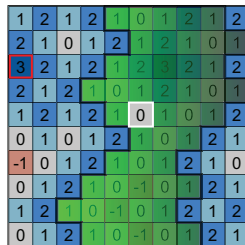
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$LC_h^k(v)$



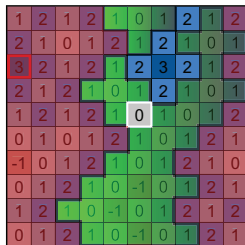
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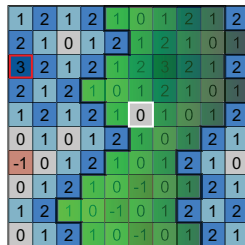
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$LC_h^k(v)$



$LC_h^k(v, u)$

The edge boundary of a level component is called a level set.

# 3 Types of Level Components

## A trichotomy

For  $t \in n\mathbb{Z}^d$ , and a set  $U \subset \mathbb{Z}^d$  we call  $U + t$  a translate of  $U$ .

## 3 Types of Level Components

A trichotomy

For  $t \in n\mathbb{Z}^d$ , and a set  $U \subset \mathbb{Z}^d$  we call  $U + t$  a translate of  $U$ .

### 3 types of level components

Let  $U = \text{LC}_h^k(u, v)$  be a level component with non-empty boundary. One of the following holds:

- (Trivial) All of  $U$ 's translates are disjoint.
- (Trivial) All of  $U^c$ 's translates are disjoint.
- (Non-trivial) The translates of  $U$  are totally ordered by inclusion.



# Trichotomy - example

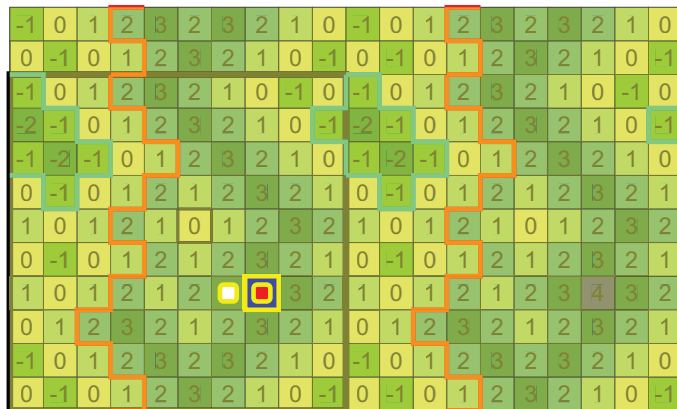
-1	0	1	2	3	2	3	2	1	0	-1	0	1	2	3	2	3	2	1	0
0	-1	0	1	2	3	2	1	0	-1	0	-1	0	1	2	3	2	1	0	-1
-1	0	1	2	3	2	1	0	-1	0	-1	0	1	2	3	2	1	0	-1	0
-2	-1	0	1	2	3	2	1	0	-1	-2	-1	0	1	2	3	2	1	0	-1
-1	-2	-1	0	1	2	3	2	1	0	-1	-2	-1	0	1	2	3	2	1	0
0	-1	0	1	2	1	2	3	2	1	0	-1	0	1	2	1	2	3	2	1
1	0	1	2	1	0	1	2	3	2	1	0	1	2	1	0	1	2	3	2
0	-1	0	1	2	1	2	3	2	1	0	-1	0	1	2	1	2	3	2	1
1	0	1	2	1	2	3	4	3	2	1	0	1	2	1	2	3	4	3	2
0	1	2	3	2	1	2	3	2	1	0	1	2	3	2	1	2	3	2	1
-1	0	1	2	3	2	3	2	1	0	-1	0	1	2	3	2	3	2	1	0
0	-1	0	1	2	3	2	1	0	-1	0	-1	0	1	2	3	2	1	0	-1

# Trichotomy - example



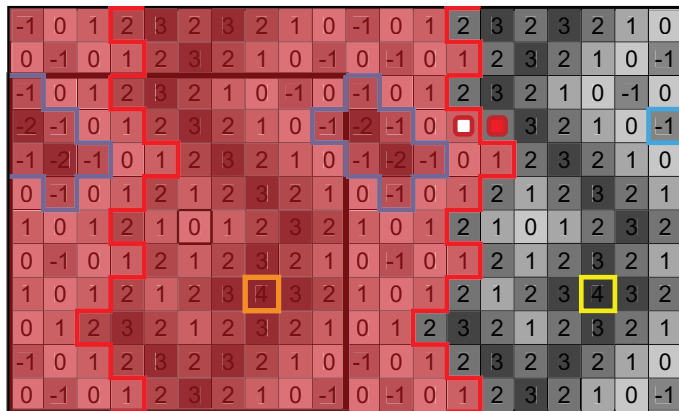
Trivial (Disjoint translates)

# Trichotomy - example



Trivial (Disjoint complement translates)

# Trichotomy - example



Non-Trivial (Ordered)

# Trichotomy - example



Trivial level components do not create slope.

# Formula for heights

Denote  $\mathcal{L} = \{A : \exists u_1, u_2 \in \mathbb{Z}^d : A = LC_h^{h(u_2)}(u_1, u_2)\}$

Formula for  $h(u) - h(v)$

$$h(u) - h(v) = |\{A \in \mathcal{L} : v \in A, u \notin A\}| - |\{A \in \mathcal{L} : v \notin A, u \in A\}|$$



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Specializing to  $v = u + t$  for  $t \in n\mathbb{Z}^d$  we write:

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where  $\mathcal{L}'$  is the set of non-trivial level components in  $\mathcal{L}$ .

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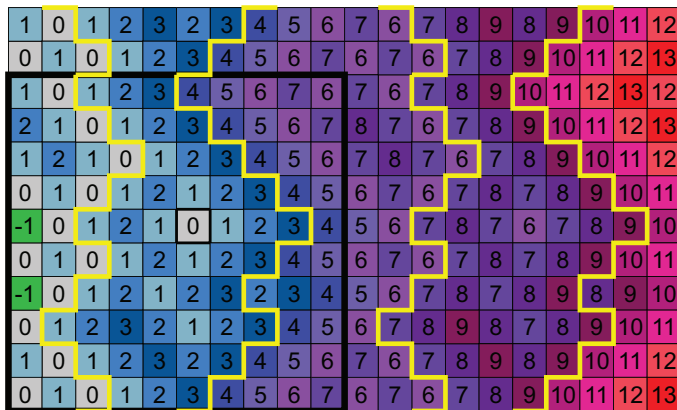
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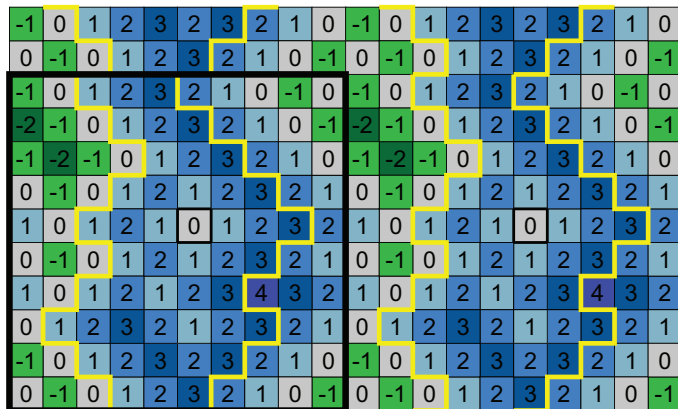
- Used, for example, to show the existence of non-trivial level components for sloped function.



# The Discrete Picture



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-1	0	1	2	3	2	3	2	1	0	-1	0	1	2	3	2	3	2	1	0
0	-1	0	1	2	3	2	1	0	-1	0	-1	0	1	2	3	2	1	0	-1
-1	0	1	2	3	2	1	0	-1	0	-1	0	1	2	3	2	1	0	-1	0
-2	-1	0	1	2	3	2	1	0	-1	-2	-1	0	1	2	3	2	1	0	-1
-1	-2	-1	0	1	2	3	2	1	0	-1	-2	-1	0	1	2	3	2	1	0
0	-1	0	1	2	1	2	3	2	1	0	-1	0	1	2	1	2	3	2	1
1	0	1	2	1	0	1	2	3	2	1	0	1	2	1	0	1	2	3	2
0	-1	0	1	2	1	2	3	2	1	0	-1	0	1	2	1	2	3	2	1
1	0	1	2	1	2	3	4	3	2	1	0	1	2	1	2	3	4	3	2
0	1	2	3	2	1	2	3	2	1	0	1	2	3	2	1	2	3	2	1
-1	0	1	2	3	2	3	2	1	0	-1	0	1	2	3	2	3	2	1	0
0	-1	0	1	2	3	2	1	0	-1	0	-1	0	1	2	3	2	1	0	-1

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Ordered by estimated difficulty

- Odd Tori.

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- Odd Tori.
- 4-colors and more.

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- 4-colors and more.
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# Open Problems

Ordered by estimated difficulty

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- 4-colors and more.
- Non-zero temperature.
- Low dimension.



# Thank you