A Parallel Repetition Theorem for **Any** Interactive Argument Or On the Benefits of Cutting Your Argument Short

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outline

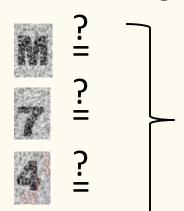
- Motivating examples for the question:
 Does parallel repetition improve security?
- Our result
- Proof's sketch

Example #1 – CAPTCHAS

CAPTCHAS – Aim to distinguish human beings from a machines. Used to fight spamming, denial of service,...

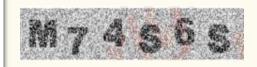


Not hard enough (easy to guess with probability 1/36)



Amplification via "sequential repetition" Improves security (to any degree)

Problem: impractical, too much time



– Amplification via "Parallel repetition"

By how much (if at all) does parallel repetition improve

Example #2 – Commitment Schemes Commitment Schemes



Example #2 - Commitment Schemes

Reveal stage





Security properties:

Hiding: R learns <u>nothing</u> about **m** during commit stage

Wreakly: binding of Slean not decormo id ifferent or alities ent values

· With "too high" probability ryption

Amplification idea: Sicommits to the same value many times (in

• Extremely useful By how much (if at all) binding is improved?

Goal – Hardness Amplification

Starting point – A protocol/algorithm with "weak security" – security holds with some probability

Goal – Amplify to fully secure protocol/algorithm

Examples: one-way functions, PCP's, CAPTCHAS, identification schemes, interactive arguments, ...

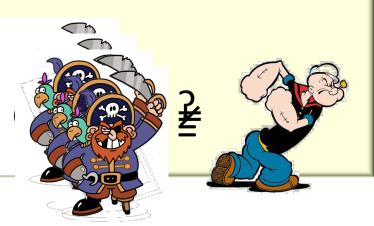
Real challenge – preserve other properties, in particular <u>efficiency</u>

Most natural approach is via parallel repetition

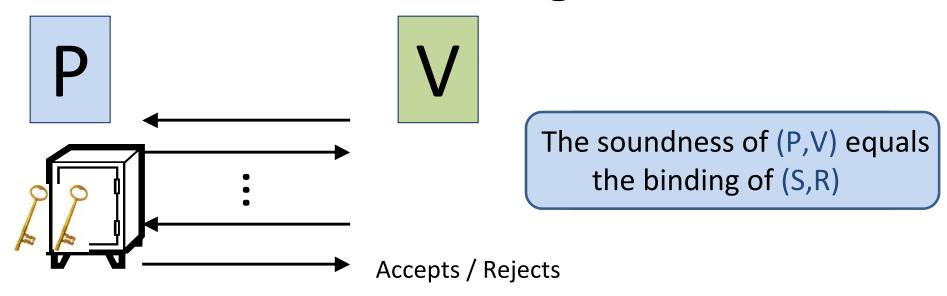
Does parallel repetition improve security

Answer: (in general) No

Our result: Effectively, Yes



Interactive Arguments

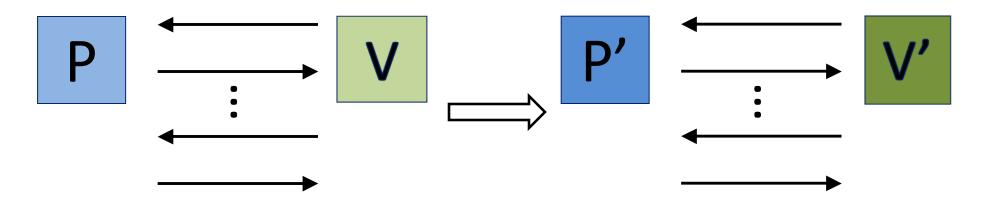


V accepts if the keys open the safe into two <u>different</u> values

SWeaksesendinesany officient P*
Pr[V accepts in (P*,V)] is negligible)

- Typically, (P,V) has additional functionality and other useful properties
- Realizes the security of significant types of systems

Amplification of Interactive Arguments



For any efficient P*

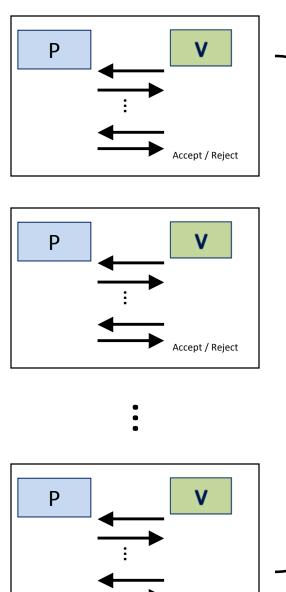
 $Pr[V accepts in (P^*,V)] < \varepsilon$

For any efficient P*

Pr[V' accepts in (P*,V')] is negligible

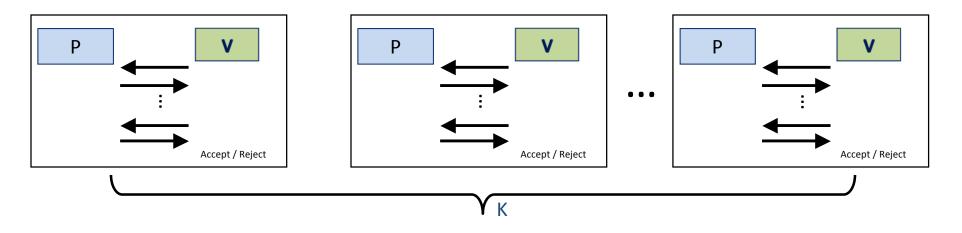
Goal – a generic transformation that preserves other properties of (P,V) (in particular efficiency), and can be applied to any protocol.

Sequential Repetition



- No overlap between executions
- Verifier accepts if <u>all</u> sub-verifiers do
- Known to reduce the soundness error (to any degree, i.e., ε^k)
 - Since repetitions are independent
- Preserves most properties of the original protocol
- Blows up round complexity (# of communication rounds)

Parallel Repetition



- Interactions are done in parallel
- Verifier accepts if <u>all</u> sub-verifiers do
- Preserves round complexity.

Does it improve security?

Does not work in general!

The Counterexample of [Bellare et al. '97]





 $b \leftarrow \{0,1\}$



b'





V accepts if b' = b, and the safes are <u>different</u>

- Safes are realized as commitment schemes
- Soundness error ½

Both verifiers accept if $b_1 = b_2 \Rightarrow$ soundness error ½

Can be extended to any (# of repetitions) k

[Pietrzak-Wikstrom '07] There exists a single protocol whose soundness error remains ½ for any (poly) k

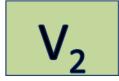
ess



 $b_{h} \leftarrow \{0,1\}$



1



 $b_2 \leftarrow \{0,1\}$



2

Can we improve security efficiently?

Parallel repetition does improve soundness in few special cases:

- 3-message protocols [Bellare-Impagliazzo-Naor '97]
- Public-coin protocols (i.e., verifier sends random coins as its messages) [Håstad-Pass-Pietrzak-Wikström '08] and [Chung-Liu '09]
- Also in Interactive proofs [Goldreich '97] and two-prover Interactive proofs [Raz '95]

The above does not apply to many interesting cases

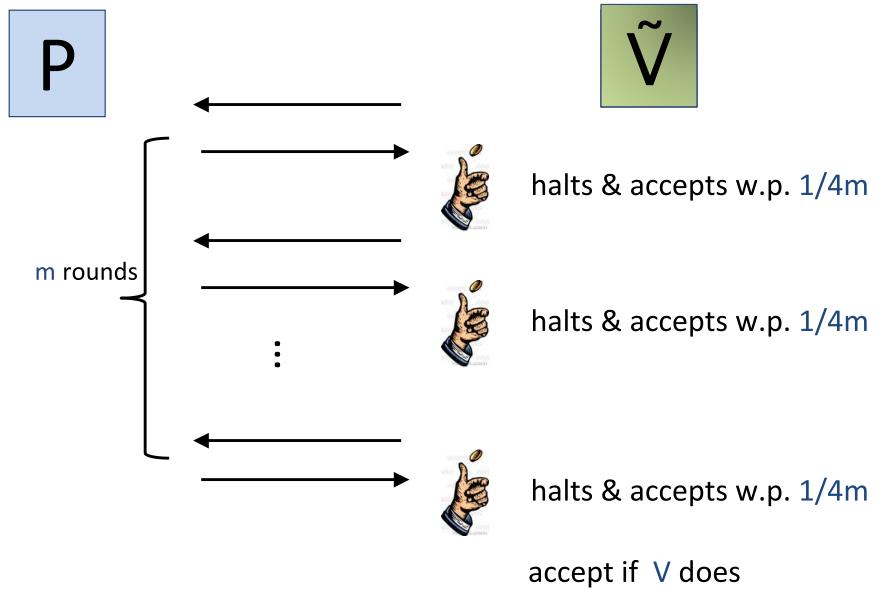
Can we efficiently improve the security of general interactive arguments?

Our Result [H '09]

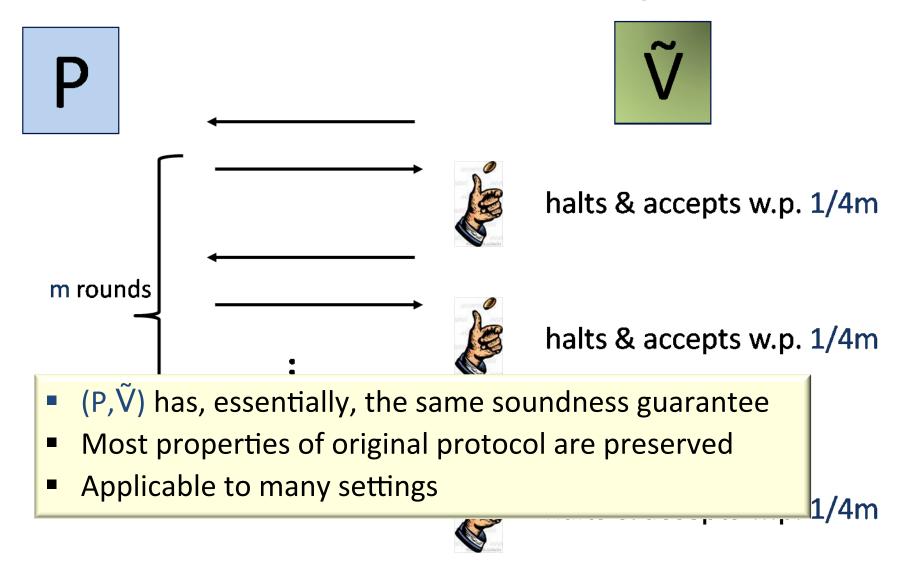
A simple modification of the verifier of any interactive argument, yields a protocol whose security is improved (to any degree) by parallel repetition

In fact, we are going to "cripple" the original protocol, in a way that, paradoxically, enables repetition to improve security

The Random Terminating Verifier

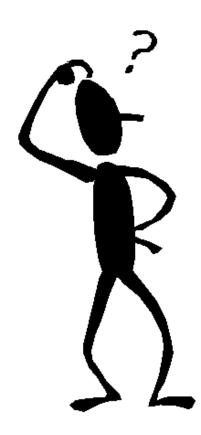


The Random Terminating Verifier



accept if V does

Why Does Random-Termination Help?



The transformation makes the verifier less predictable Prevents cheating prover from using one verifier against the other

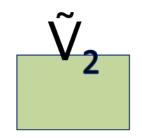
Beats the Counterexample

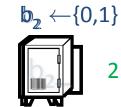
 $Pr[\tilde{V} \text{ accepts in } (P^*, \tilde{V})] = 9/32 < \frac{1}{2}$







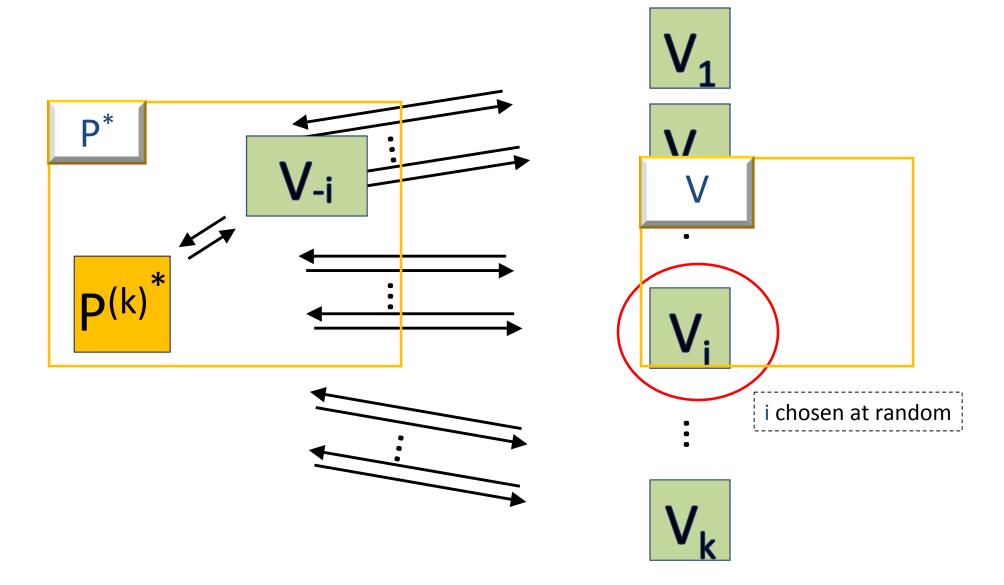




Proof's Overview

```
Assume for any efficient P*
(1) Pr[V \text{ accepts in } (P^*,V)] < \varepsilon
Prove for any efficient P(k)*
(2) Pr[V \text{ accepts in } (P^*,V)] < \varepsilon^{(k)} \leq \varepsilon^{k}
Proof by reduction –
Assuming P^{(k)} contradicts (2)
build P* that contradicts (1)
\varepsilon is much larger than \varepsilon^k, thus an averaging argument would not
   be enough
The proof "almost" works for any interactive argument
V accepts in (P^*,V) \leftrightarrow P^* "wins"
```

Defining P*



If succeeded, do the same for the second round Does such **q**_{-i} always exist?

W.h.p, over \mathbf{q}_i , a noticeable fraction of the \mathbf{q}_{-i} are "good"

Proposition (follows [Raz '95] or [Talagrand '96]):

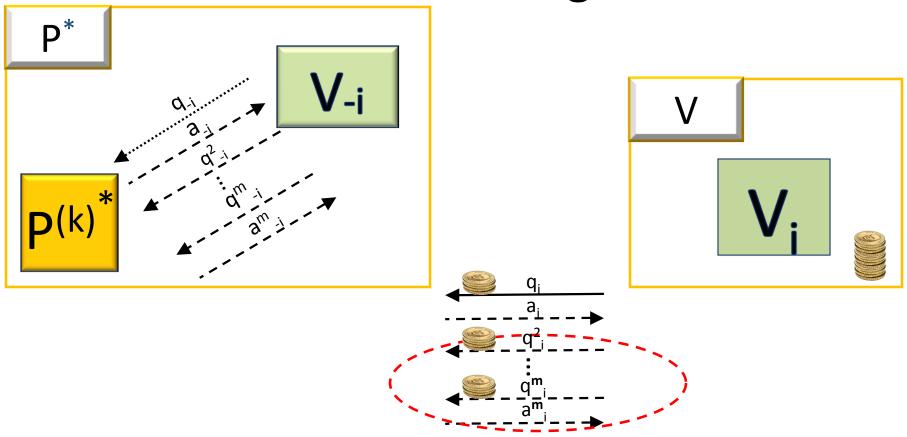
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 q_i

Given \mathbf{q}_i , find \mathbf{q}_{-i} such that $\Pr[P^{(k)}^* \text{wins}] \geq (1-1/2m) \cdot \mathbf{\epsilon}^{(k)}$ \mathbf{a}_i

Estimating lpha

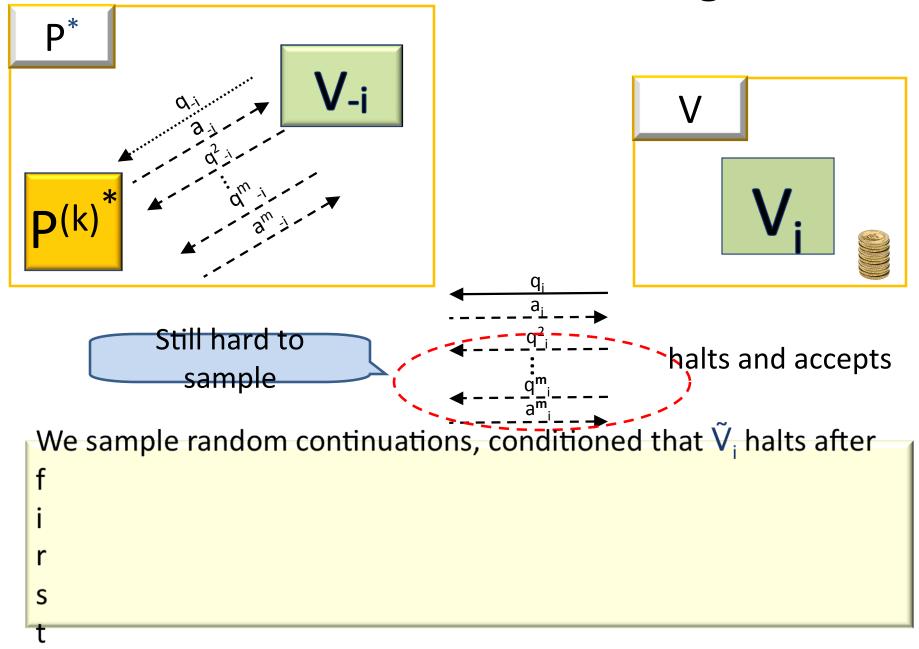


Estimate α (= $\Pr[P^{(k)^*}wins | \mathbf{q}_i, \mathbf{q}_{-i}]$) as the fraction of successful, random, continuations (i.e., $P^{(k)^*}wins - all$ sub-verifiers accept)

If V is public coin, sampling random continuations is easy

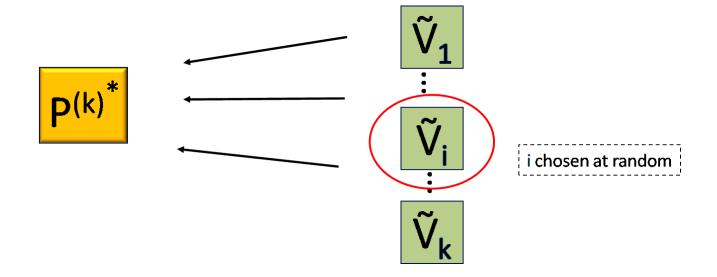
Sampling might be infeasible for arbitrary V – As hard as finding a random preimage of an arbitrary (efficient) function. This is why parallel repetition fails

The Random Terminating Case



lpha' Approximates lpha Well

 $\alpha' = Pr[P^{(k)}^* wins | (\mathbf{q_i}, \mathbf{q_{-i}}) \& \tilde{V}_i \text{ halts after first round}]$



Since many of the \tilde{V}_j 's are expected to halt after the first round $\Rightarrow \alpha' \subseteq \alpha$ for a random i

Proposition: Let W be an event over $X = (X_1, ..., X_k)$, then $Pr[W \mid X_i = x] \subseteq Pr[W]$ w.h.p. over $i \leftarrow [k]$ and $x \leftarrow X_i$

More Details



Estimate $\alpha = Pr[P^{(k)}^* \text{wins } | \mathbf{q}, \mathbf{q}]$

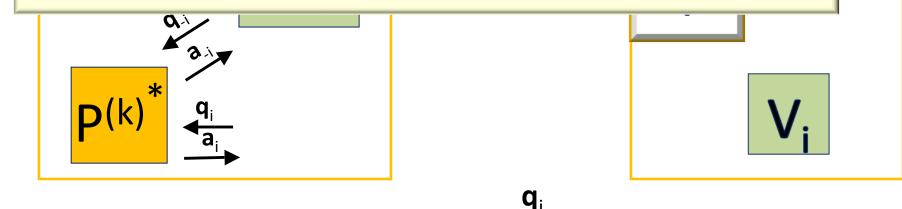
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Sample the emulated verifiers as hard as finding a random second

- pre-image of a function!

 reasible for (arbitrary) emulated verifiers
- impossible for (arbitrary) real verifier (even for unbounded sampler)
- feasible for the real random termination verifier





a_i

Defining P*(revisited #2)

```
P* picks the first \mathbf{r}_{-i} s.t. \alpha'(\mathbf{r}_{-i}) = \Pr[P^{(k)^*} \text{ wins} | (\mathbf{r}_{i}, \mathbf{r}_{-i}) \& V_i \text{ halts after first round}] > (1-1/2m)\epsilon^{(k)}, where \alpha'(\mathbf{r}_{-i}) is estimation for \alpha(\mathbf{r}_{-i}) = \Pr[P^{(k)^*} \text{ wins} | \mathbf{r}_{i}, \mathbf{r}_{-i}]
```

Problem: threshold sensitivity

Solution: follows "Smooth sampling" approach of Håstad et al.:

- P^* Samples many $(r_{-i}, r^2, ..., r^m)$ (all protocol's random coins), and chooses r_{-i} as the prefix of first successful execution $(P^*$ wins).
- Proof w.r.t. α still goes through
- The probability that \mathbf{r}_{-i} is picked, is proportional to $\alpha(\mathbf{r}_{-i})$
- Hence, proof still go through w.r.t. α'
- The original proof can be fixed, using soft thresholds



Summary

- Parallel repetition may not improve security
- Does improve security of a slight variant of any protocol
- Main reason, the modified verifier is unpredictable
- Useful for many settings

Main open question:

Can this proof technique be applied to other settings