

# Interactive Visualization of 2D Persistence Modules

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IAS, November 7, 2015

## Persistent homology:

- provides invariants of data called **barcodes**
- used for exploratory data analysis/visualization
- many practical tools are available

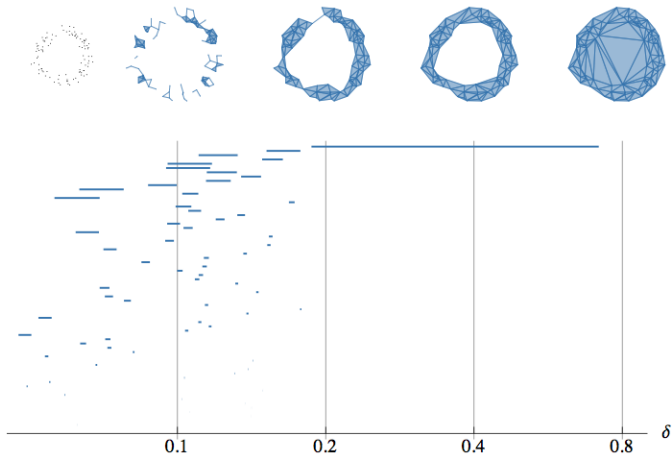


Fig. by Ulrich Bauer.

## Multi-D Persistent Homology

- Associates to data a multi-parameter family of topology spaces.
- arises naturally in applications
- no practical tools yet available

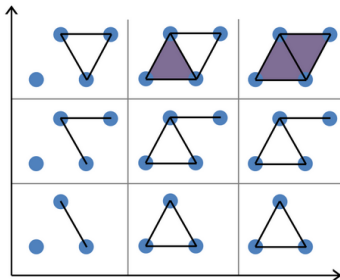
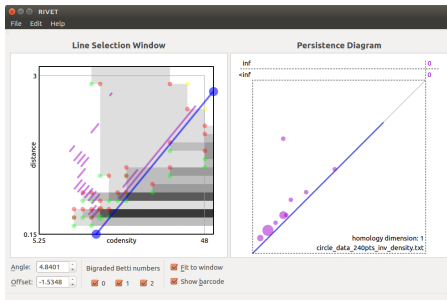


Fig. by Matthew Wright.

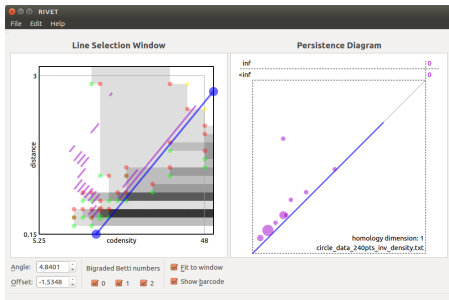
# RIVET: A practical tool for interactive visualization of 2D persistent homology.

- expected public release: winter 2016
- paper this month



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## Mathematical contributions:

- Theoretical/algorithmic framework for **efficient queries** of barcodes of 1-D slices of 2-D persistence objects.
- $O(n^3)$  algorithm for computation of **bigraded Betti numbers**.
- Algorithms for computing 1-parameter families of barcodes.

## Agenda:

- Introduce multidimensional persistent homology
- Explain our tool
- Briefly discuss theoretical and algorithmic underpinnings

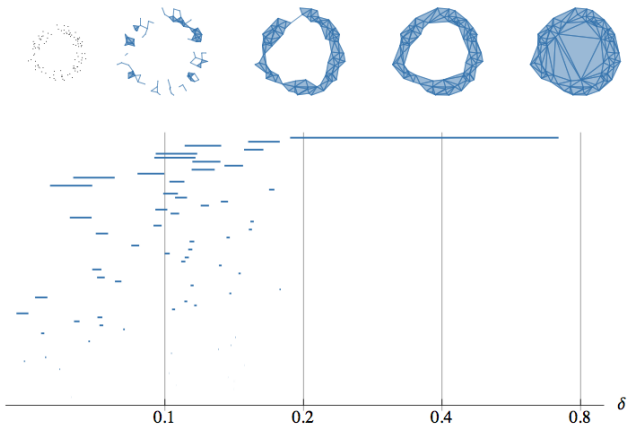
## 1-D Persistent Homology

# Persistent Homology

Persistent homology associates **barcodes** to data.

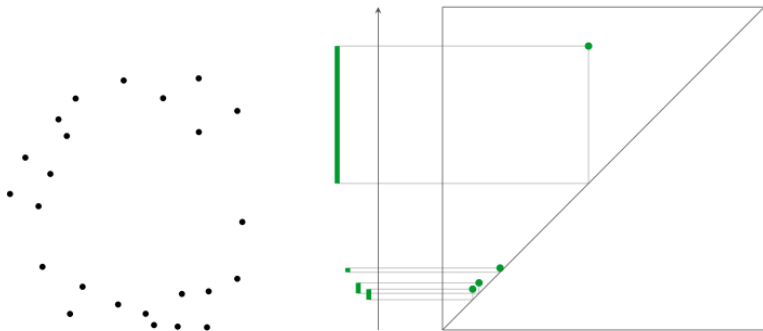
Data:

- Finite metric space (point cloud data)
- function  $\gamma : T \rightarrow \mathbb{R}$ ,  $T$  an arbitrary topological space.





# Persistence Diagrams

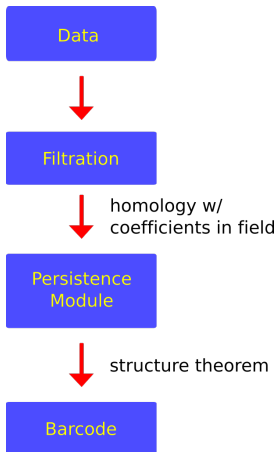


Usually all intervals in a barcode of the form  $[b, d)$ .

Then we can regard the barcode as a collection of points  $(b, d)$  in the plane with  $b < d$ .

constructing barcodes

# Pipeline for 1-D Persistence



## Filtrations and Persistence Modules

A **filtration**  $\mathcal{F}$  is a collection of topological spaces  $\{\mathcal{F}_a\}$  indexed by  $\mathbb{R}$  (or by  $\mathbb{Z}$ ) such that  $\mathcal{F}_a \subseteq \mathcal{F}_b$  whenever  $a \leq b$ .

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In  $\mathbb{Z}$ -indexed case, this is a diagram of spaces:

$$\cdots \hookrightarrow F_0 \hookrightarrow F_1 \hookrightarrow F_2 \hookrightarrow \cdots$$

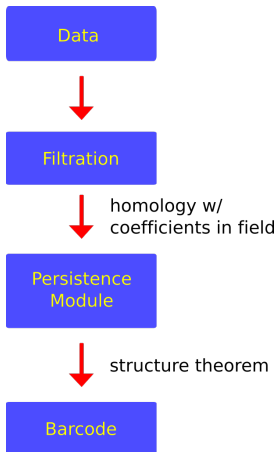
Fix a field  $k$ .

A **persistence module**  $M$  is a collection of  $k$ -vector spaces  $\{M_a\}$  indexed by  $\mathbb{R}$  (or by  $\mathbb{Z}$ ) and commuting linear maps

$$\{M(a, b) : M_a \rightarrow M_b\}_{a < b}.$$

$$\cdots \rightarrow M_0 \rightarrow M_1 \rightarrow M_2 \rightarrow \cdots$$

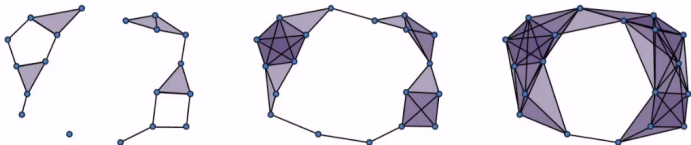
# Pipeline for 1-D Persistence



## Rips Filtrations

For  $P$  a metric space, and  $a \in \mathbb{R}$ , define simplicial complex  $\text{Rips}(P)_a$  by:

- Vertex set of  $\text{Rips}(P)_a$  is  $P$ .
- $\text{Rips}(P)_a$  contains edge  $[q, r]$  iff  $d_P(q, r) \leq \frac{a}{2}$ .
- $\text{Rips}(P)_a$  is the clique complex on this 1-skeleton.

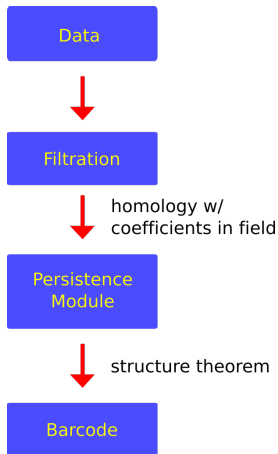


$\text{Rips}(P)_a \subseteq \text{Rips}(P)_b$  whenever  $a \leq b$ , so we obtain a filtration

$$\text{Rips}(P) = \{\text{Rips}(P)_a\}_{a \in \mathbb{R}}.$$

[Fig. from M. Wright's "Introduction to Persistent Homology," Youtube.]

# Pipeline for 1-D Persistence



Applying  $i^{\text{th}}$  homology to each space and inclusion map in a filtration yields a persistence module.



structure theorem for persistent homology ( $\mathbb{Z}$ -indexed case)

For  $a < b \in \mathbb{Z}$ ,

- call  $[a, b)$  a **discrete interval**,
- define the **interval module**  $I^{[a,b)}$  by

$$\begin{array}{ccccccccccccccc} \cdots & \longrightarrow & 0 & \longrightarrow & k & \xrightarrow{\text{Id}_k} & k & \xrightarrow{\text{Id}_k} & \cdots & \xrightarrow{\text{Id}_k} & k & \longrightarrow & 0 & \longrightarrow & 0 & \longrightarrow & \cdots \\ & & & & \mathbf{a} & & & & & & & & \mathbf{b} & & & & & \end{array}$$

- define infinite discrete intervals, interval modules similarly.

**Decomposition Thm.** [Webb '85]: For  $M$  a  $\mathbb{Z}$ -indexed persistence module w/ finite dim. vector spaces,  $\exists$  unique collection of discrete intervals  $\mathcal{B}(M)$  s.t.

$$M \simeq \bigoplus_{\mathcal{J} \in \mathcal{B}(M)} I^{\mathcal{J}}$$

We call  $\mathcal{B}(M)$  the **barcode** of  $M$ .

# Persistent Homology

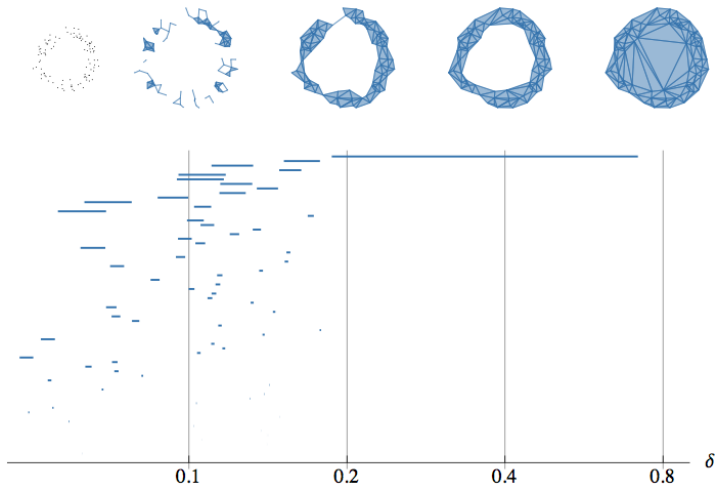
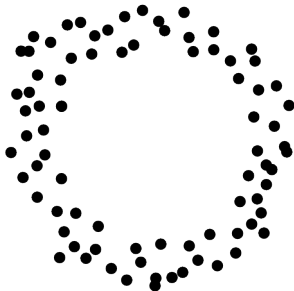


Figure by Ulrich Bauer.

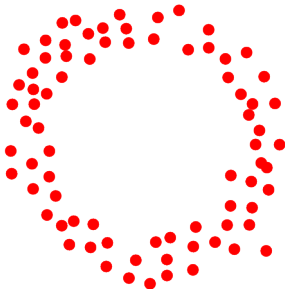
## Stability of PH of PCD

Persistent Homology of PCD is stable with respect to Gromov-Hausdorff distance on finite metric spaces.

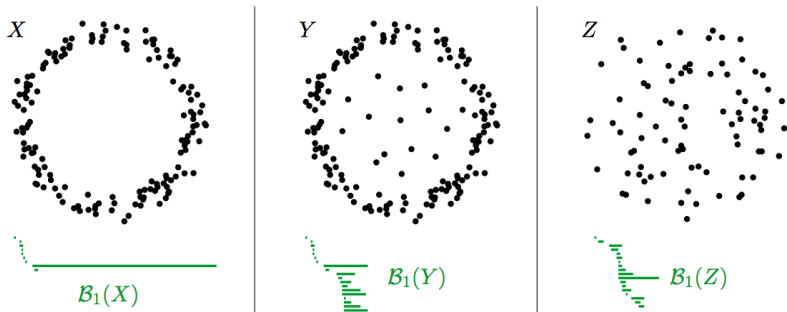


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## Limits of Stability

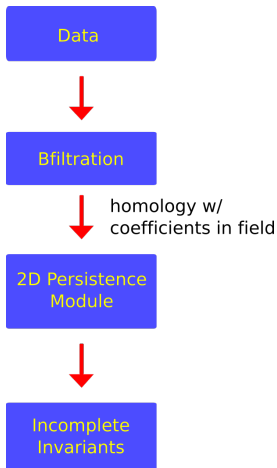


Persistent homology is NOT stable with respect to outliers.

This leads us to multi-D persistence.

## Multi-D Persistent Homology

# Pipeline for 2D Persistence



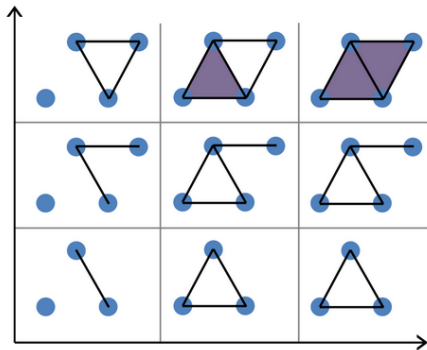


# Bifiltrations

- Define a partial order on  $\mathbb{R}^2$  by

$$(a_1, a_2) \leq (b_1, b_2) \text{ iff } a_i \leq b_i \text{ for } i = 1, 2;$$

- A bifiltration is a collection of topological spaces  $\{\mathcal{F}_a\}$  indexed by  $\mathbb{R}^2$  (or by  $\mathbb{Z}^2$ ) such that  $\mathcal{F}_a \subseteq \mathcal{F}_b$  whenever  $a \leq b$ .



A **2-D persistence module**  $M$  is a collection of  $k$ -vector spaces  $\{M_a\}$  indexed by  $\mathbb{R}^2$  (or by  $\mathbb{Z}^2$ ) and commuting linear maps

$$\{M(a, b) : M_a \rightarrow M_b\}_{a < b}.$$

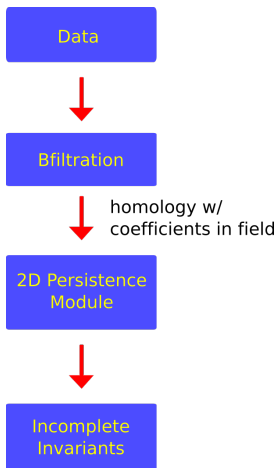
$$\begin{array}{ccccccc}
 & & \vdots & & \vdots & & \vdots \\
 & & \uparrow & & \uparrow & & \uparrow \\
 \cdots & \longrightarrow & M_{1,3} & \longrightarrow & M_{2,3} & \longrightarrow & M_{3,3} & \longrightarrow \cdots \\
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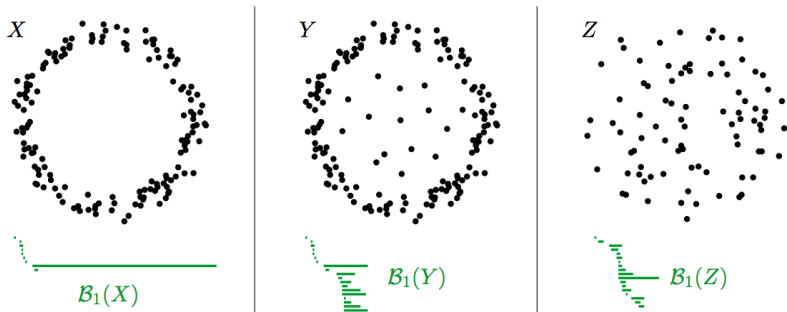
# Pipeline for 2D Persistence



Applying  $i^{\text{th}}$  homology to a bifiltration  $\mathcal{F}$  yields a 2D persistence module  $H_i\mathcal{F}$ .

Point cloud data  $\rightarrow$  Bifiltration

## Limits of Stability



Persistent homology is NOT stable with respect to outliers.

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## Point cloud data $\rightarrow$ Bifiltration

For  $P$  a finite metric space, let  $\gamma : P \rightarrow \mathbb{R}$  be a **codensity** function on  $P$ .

- i.e.,  $\gamma$  is high at outliers and low at dense points.

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For  $a \in \mathbb{R}$ , define the  $a$ -**sublevelset**

$$\gamma_a := \{y \in P \mid \gamma(y) \leq a\}.$$



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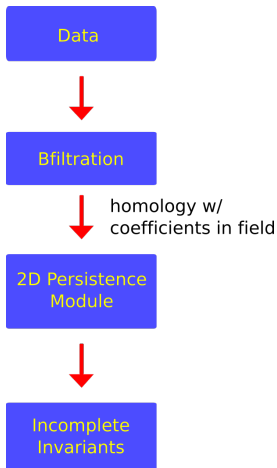


For  $(a, b) \in \mathbb{R}^2$ , let

$$\mathcal{F}_{(a,b)} = \text{Rips}(\gamma_a)_b.$$

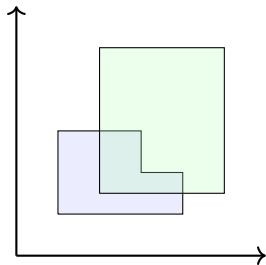
$\{\mathcal{F}_{(a,b)}\}_{(a,b) \in \mathbb{R}^2}$ , together w/ inclusion maps, is a bifiltration.

# Pipeline for 2D Persistence



## Barcodes of Bifiltration?

Can we define the barcode of 2D persistence module as a collection of nice regions in  $\mathbb{R}^2$ ?



Not without making some significant compromises.

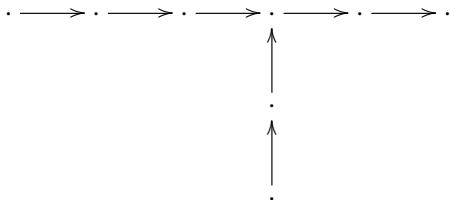
Theorem [Krull-Schmidt]: For  $M$  a finitely presented 2D persistence module,  $\exists$  collection of indecomposables  $M_1, \dots, M_k$ , unique up to iso., such that:

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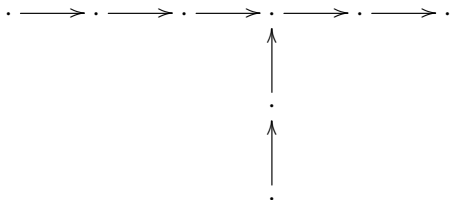
Lesson from quiver theory: The set of possible  $M_i$  is **extremely complicated**.



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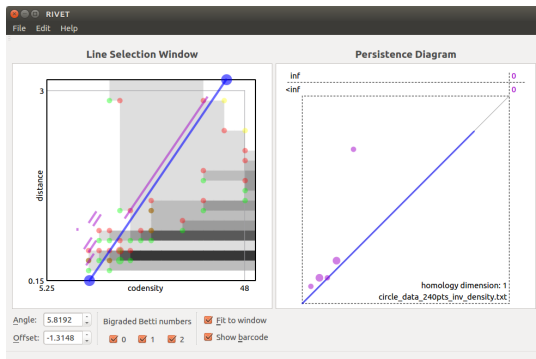
The upshot: There's no entirely satisfactory way to define barcode of  $M$ .



Potentially useful invariants of 2-D persistence modules

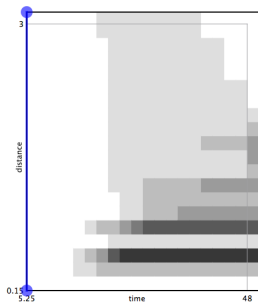
Our tool visualizes three invariants of a 2D persistence module:

- Dimension of vector space at each index
- Barcodes of 1-D affine slices of the module
- Multigraded Betti numbers



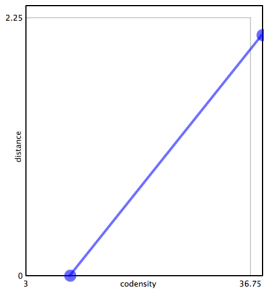
Dimension of vector space at each index:

- simple, intuitive, easy to visualize,
- Can compute in time cubic in the size of the input,
- tells us nothing about **persistent** features,
- not stable.



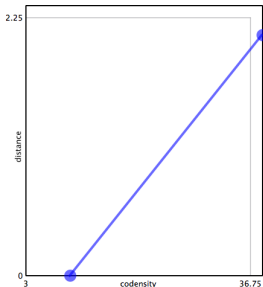
## Barcodes of 1-D Slices

- Let  $L$  be an affine line in  $\mathbb{R}^2$  w/ non-negative slope.



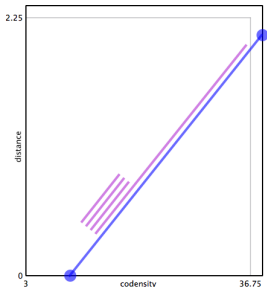
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- Restriction of  $M$  to  $L$  is a 1-D persistence module  $M^L$ .



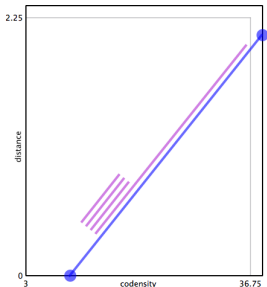
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- Thus  $M^L$  has a barcode  $\mathcal{B}(M^L)$ , a set of intervals in  $L$ .



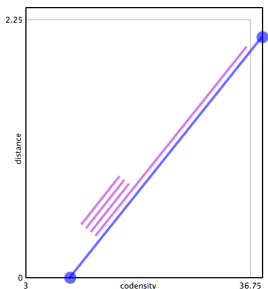
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Barcodes  $\mathcal{B}(M^L)$  is **stable** [Landi 2014, Cerri et al. 2011, Cerri et al. 2013].



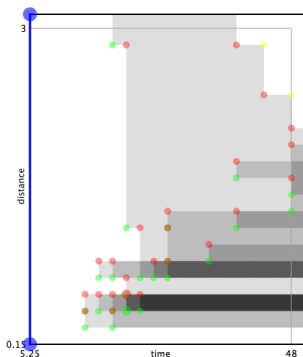
# Multigraded Betti Numbers

For  $M$  an  $n$ -D persistence module,  $i \in \{0, 1, \dots, n\}$ , one defines functions  $\xi_i(M) : \mathbb{R}^n \rightarrow \mathbb{N}$  by

$$\xi_i(M)_a = \dim \operatorname{Tor}_i(M, k)_a.$$

For  $a \in \mathbb{R}^n$ ,

- $\xi_0(M)(a)$  is the dimension of what is born at  $a$ ,
- $\xi_1(M)(a)$  is the dimension of what dies at  $a$ ,



## Bigraded Betti Numbers

Let  $M$  be a  $\mathbb{Z}^2$ -indexed persistence module,  $(a, b) \in \mathbb{Z}^2$ .

$$\begin{array}{ccc} M_{(a-1,b)} & \longrightarrow & M_{(a,b)} \\ \uparrow & & \uparrow \\ M_{(a-1,b-1)} & \longrightarrow & M_{(a,b-1)} \end{array}$$

We have induced maps

$$M_{(a-1,b-1)} \xrightarrow{\text{split}} M_{(a-1,b)} \oplus M_{(a,b-1)} \xrightarrow{\text{merge}} M_{(a,b)}$$

with

$$\text{merge} \circ \text{split} = 0.$$

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For  $i = 0, 1, 2$ , define  $\xi_i(M) : \mathbb{R}^2 \rightarrow \mathbb{N}$  by

$$\xi_0(M)(a, b) = \dim M_{(a,b)} / \text{im merge}$$

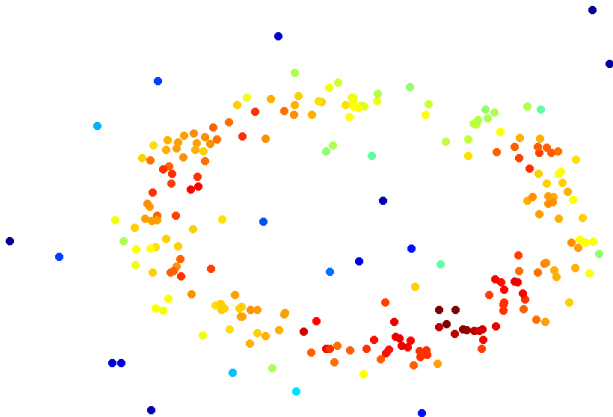
$$\xi_1(M)(a, b) = \dim \ker \text{merge} / \text{im split}$$

$$\xi_2(M)(a, b) = \dim \ker \text{split}.$$

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## An Example

- Codensity-Rips Bifiltration on noisy PCD circle
- 240 points
- $\sim 200,000$  simplices
- Round distances and codensities to lie on a  $30 \times 30$  grid,
- 1<sup>st</sup> persistent homology



## Mathematical contributions:

- Theoretical and algorithmic framework for interactive visualization of barcodes of 1-D slices,
- Novel algorithm for fast computation of multigraded Betti numbers.
- Algorithms for computing 1-parameter families of barcodes.

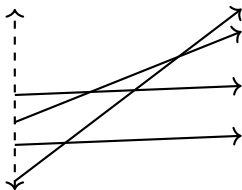
# Data Structure for Interactive Visualization

Let  $M$  be a 2D persistence module.

We define a data structure  $\mathcal{A}(M)$ , the **augmented arrangement of  $M$** , on which can perform fast queries of  $\mathcal{B}(M^L)$  for any line  $L$ .

$\mathcal{A}(M)$  consists of:

- a line arrangement in  $(0, \infty) \times \mathbb{R}$ ,



- for each 2-cell  $e$ , a collection  $\mathcal{P}^e$  of pairs  $(a, b) \in \mathbb{R}^2 \times (\mathbb{R}^2 \cup \infty)$ .

We call the  $\mathcal{P}^e$  the **barcode template** at  $e$ .

## Point-Line Duality

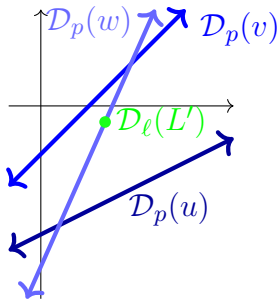
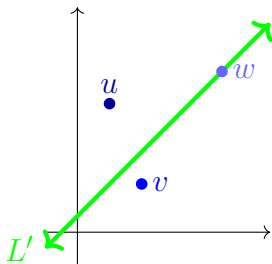
Let  $\Lambda$  = the set of affine lines with finite, positive slope.

Define dual maps

$$D_\ell : \Lambda \rightarrow (0, \infty) \times \mathbb{R}, \quad \mathcal{D}_p : (0, \infty) \times \mathbb{R} \rightarrow \Lambda$$

$$\mathcal{D}_\ell(\mathbf{y} = m\mathbf{x} + b) = (m, -b)$$

$$\mathcal{D}_p(m, b) = (\mathbf{y} = m\mathbf{x} - b).$$



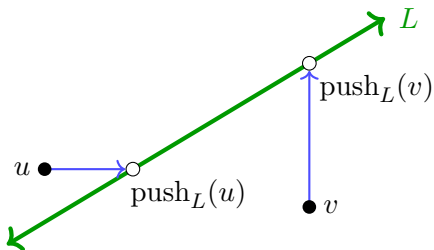


# Push Maps

For any  $L \in \Lambda$ , we have a map

$$\text{push}_L : \mathbb{R}^2 \rightarrow L,$$

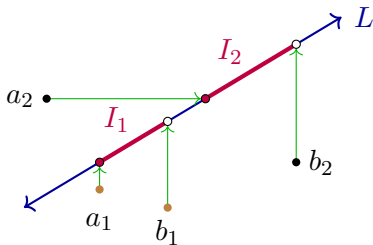
which sends each  $u \in \mathbb{R}^2$  to the closest point of  $L$  above or to the right of  $u$ .



# Main Theorem

**Theorem** [L., Wright 2015]: For  $M$  a 2-D persistence module,  $L \in \Lambda$ , and  $e$  any 2-D coface of the cell in  $\mathcal{A}(M)$  containing  $\mathcal{D}_\ell(L)$ ,

$$\mathcal{B}(M^L) = \{[\text{push}_L(a), \text{push}_L(b)] \mid (a, b) \in \mathcal{P}^e\},$$



Ex:  $\mathcal{B}(M^L) = \{I_1, I_2\}$        $\mathcal{P}^e = \{(a_1, b_1), (a_2, b_2)\}$

complexity

## Queries

Let  $\kappa$  be minimal number of vertices in a rectangular grid containing  $\text{supp } \xi_0(M) \cup \text{supp } \xi_1(M)$ .

**Proposition:** For a generic line  $L$ , we can perform a query of  $\mathcal{A}(M)$  in time  $O(\log \kappa + |\mathcal{B}(M^L)|)$ .

# Constructing the Augmented Arrangement

**Proposition:** For fixed  $i$  and  $\mathcal{F}$  a bifiltration of size  $m$ , constructing  $\mathcal{A}(H_i\mathcal{F})$  requires

$$O(m^3\kappa + (m + \log \kappa)\kappa^2)$$

elementary operations and

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Remarks:

- most expensive steps are embarrassingly parallizable
- Algorithm involves computation of the Betti numbers.

## Preliminary Timing Results

A snapshot from our current code. Several important optimizations are not yet implemented; substantial speedups are ahead.

Data:

- Codensity-Rips Bifiltration on noisy PCD circle
- codensity and distance each coarsened to lie on 20x20 grid
- Truncated Rips filtration on 400 points,
- 6,00,000 simplices
- (slow) 800 MHz processor

Betti numbers:

- $H_0$ : 4 Sec.
- $H_1$ : 13 minutes

Augmented arrangement

- $H_0$ : 11 minutes
- $H_1$ : 16.4 hours

thank you!!