# Exponential-Time Algorithms for NP Problems: Prospects and Limits 

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IAS
Oct. 4, 2013

## Basic concepts

- NP problems: decision problems whose "Yes" instances have short certificates
(checkable in time polynomial in input length)
- NP-complete problems: "hardest" problems in this class.
- Believed not to be solvable in polynomial time. (" $\mathrm{P} \neq \mathrm{NP}$ ")
- Exponential Time Hypothesis (ETH)[Impagliazzo, Paturi, Zane '97]: NP-complete problems require exponential time (roughly speaking)


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## Example: Subset Sum

- INPUT: integers $a_{1}, \ldots, a_{n}, T \quad / / e a c h$ of bitlength $O(n)$
- DECIDE: is there a subset $J \subseteq[n]$ such that $\sum_{j \in J} a_{j}=T$ ?


## Natural certificate: the set $J$.

Naïve algorithm: $\sim n^{2} \cdot 2^{n}$ steps.

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"Meet-in-the-middle" algorithm [Horowitz, Sahni '74]:
(1) Compute L:=(all possible subsums of a1_ \ldots..a.an/2);
(3) Compute R:= (all possible subsums of an/2+1,\ldots, an);
(3) SORT each of L,R;
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Each step can be performed in 2 2 n/2}\mathrm{ . poly(n) steps.
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## Claim

Each step can be performed in $2^{n / 2} \cdot \operatorname{poly}(n)$ steps.

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- Check if $T \in L+R$.

$$
\begin{array}{lllll}
1 & 4 & 5 & 9 & 13 \\
\hline & & & & \\
\hline 3 & 6 & 11 & 17 & 21
\end{array} \quad T=20
$$

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(except for special cases)
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k-Sum
$k \geq 3$ a fixed integer.
- INPUT: sets of integers $A_{1}, \ldots, A_{k}$ each of size $n ;$ a target value $T$.
- DECIDE: Is $T \in A_{1}+\ldots+A_{k}$ ?
- Best known algorithm: $\sim n^{\lceil k / 2\rceil}$ steps. Significant improvements would also improve the best algorithms for SUBSET-SUM and other NP-complete problems.
OTOH, the ETH implies that k-SUM requires time $n^{\Omega(k)}$. [Woeginger '04], [Patrascu, Williams '10]
- Many such connections were found between the complexity of polynomial-time solvable problems (like k-SUM) and NP-complete problems (like SUBSET-SUM).

Deeper connections may exist.
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## Improved algorithm for k-SAT

- Will see a method to solve k-SAT by intelligent random guessing.
$\square$
Theorem [Paturi, Pudlák, Zane '97]
$\exists$ a poly(n)-time randomized algorithm A:
for any satisfiable $\phi$, A finds a satisfying assignment with probability $\frac{1}{n} \cdot 2^{-n+n / k}$
$\Longrightarrow$ can run $A$ for $\sim n \cdot 2^{n-n / k}$ trials to obtain a solution w.h.p.
- Many of the known improved algs for NP-complete problems have this form! (or, can be re-expressed in this form) [Paturi, Pudlák '10]
- A rich, natural paradigm for algorithm design.

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To attempt to produce a satisfying assignment to $k$-CNF formula $\phi\left(x_{1}, \ldots, x_{n}\right)$ :

Algorithm A [PPZ]:
(1) Pick a random permutation $\sigma \in S_{n}$ ("reordering" of $x_{1}, \ldots, x_{n}$ );
(2) For $i=1,2, \ldots, n$

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## Intelligent guessing procedures - Limits

- ETH $\Longrightarrow$ no poly-time procedure can achieve success probability $\geq 2^{-o(n)}$ for solving satisfiable 3-SAT instances.
(But, ETH is a very strong assumption...)
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Theorem [Paturi, Pudlák '10]
If some poly-time random guessing procedure can achieve success probability $\geq 2^{-.9 n}$ for solving satisfiable Circuit-SAT instances, then, Circuit-SAT has (non-uniform) algorithms of runtime $2^{n \cdot 99}$.


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## Theorem [D '13]

If some poly-time random guessing procedure can achieve success probability $\geq 2^{-n^{\cdot 9}}$ for solving satisfiable 3-SAT instances, then $N P \subseteq$ coNP/poly.

## What's next?

- May be possible to prove strong limits on other restricted algorithms for solving NP-complete problems.
(under reasonable hardness assumptions)
- Candidate: Algorithms with superpolynomial time budget, but polynomially-bounded space budget.
- E.g., unknown whether we can solve SUBSET-SUM in time (1.99) ${ }^{n}$ using space poly(n)...


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