Quantum Query Complexity

PCMI Graduate Summer School 2023
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## Problem Session 3

The recording and adversary methods

## Problem 1 (Recording method \& Final condition)

Recall the Search problem that asks to find a value $i$ such that $x_{i}=1$ using queries to a uniformly random input $x \in\{0, \ldots, n-1\}^{n}$. The progress measure $\Delta_{t}$ was defined as the probability that the record contains a solution $x_{i}=1$ after $t$ queries. The goal of the next questions is to show that the progress must be large for an algorithm to succeed.

Question 1. For any integer $T$, show that no randomized algorithm can succeed (i.e. output $i$ such that $x_{i}=1$ ) with probability larger than $\Delta_{T}+1 / n$ after $T$ queries. Deduce a lower bound on the randomized query complexity of Search.

Define $\Pi_{\text {rec }}$ to be the operator that projects onto $\operatorname{span}\left\{\left|x_{1}, \ldots, x_{n}\right\rangle \otimes|i, b\rangle: 1 \in\left\{x_{1}, \ldots, x_{n}\right\}\right\}$ and $\Pi_{\text {succeed }}$ to be the operator that projects onto $\operatorname{span}\left\{\left|x_{1}, \ldots, x_{n}\right\rangle \otimes|i, b\rangle: x_{i}=1\right\}$. Recall that the quantum progress after $T$ queries is $\Delta_{T}=\| \Pi_{\mathrm{rec}}\left|\psi_{\mathrm{rec}}^{T}\right\rangle \|^{2}$ and the probability to succeed is $\| \Pi_{\text {succeed }}\left|\psi^{T}\right\rangle \|^{2}$.

Question 2.1. Compute the norm $\| \Pi_{\text {succeed }}\left(S^{\otimes n}\left|x_{1}, \ldots, x_{n}\right\rangle\right) \otimes|i, b\rangle \|$ when $x_{i}=\varnothing, x_{i}=1$ and $x_{i} \in\{0, \ldots, n-1\} \backslash\{1\}$.

Question 2.2. Using the relation $\left|\psi^{T}\right\rangle=\left(S^{\otimes n} \otimes \mathrm{Id}\right)\left|\psi_{\text {rec }}^{T}\right\rangle$, show that $\| \Pi_{\text {succeed }}\left|\psi^{T}\right\rangle \| \leq \sqrt{\Delta_{T}}+$ $O(1 / \sqrt{n})$.

Question 2.3. Deduce a lower bound on the quantum query complexity of SEARCh.

## Problem 2 (Recording method \& Collision finding)

The Collision problem asks to find a pair of values $i \neq j$ such that $x_{i}=x_{j}$ using queries to a uniformly random input $x \in\{0, \ldots, n-1\}^{n}$.

Question 1. Give a classical algorithm showing that the randomized query complexity of Collision is at most $O(\sqrt{n})$.

Consider the progress measure $\Delta_{t}$ defined as the probability that the record contains a collision after $t$ queries.

Question 2. Use the classical recording method to show that $\Delta_{t}=O\left(t^{2} / n\right)$ after $t$ classical queries. Conclude that the randomized query complexity of Collision is at least $\Omega(\sqrt{n})$.

Question 3. Show that after $t$ quantum queries, the state $\left|\psi_{\text {rec }}^{t}\right\rangle$ (defined in the recording query model) is always supported onto basis states $|x\rangle \otimes|i, b\rangle$ such that $\left|\left\{j: x_{j} \neq \varnothing\right\}\right| \leq t$.

Question 4. Use the quantum recording method to show that $\Delta_{t}=O\left(t^{3} / n\right)$ after $t$ quantum queries, where $\Delta_{t}$ is the probability that the record register in $\left|\psi_{\mathrm{rec}}^{t}\right\rangle$ contains a collision.

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The quantum query complexity of the Collision problem was first established ${ }^{1}$ using a rather complex polynomial symmetrization method.

## Problem 3 (Combinatorial view on the adversary method)

Given a function $f:\{0,1\}^{n} \rightarrow\{0,1\}$, choose two sets $V_{0} \subseteq\{x: f(x)=0\}, V_{1} \subseteq\{x: f(x)=1\}$ and a bipartite graph $G$ over $\left(V_{0}, V_{1}\right)$. For each $1 \leq i \leq n$, define $G_{i}$ to be the subgraph of $G$ obtained by keeping the edges $(x, y)$ for which $x_{i} \neq y_{i}$. Let $m_{0}, m_{1}, \ell_{0, i}, \ell_{1, i}$ be integers such that each left (resp. right) vertex in $G$ has degree at least $m_{0}$ (resp. $m_{1}$ ) and each left (resp. right) vertex in $G_{i}$ has degree at most $\ell_{0, i}$ (resp. $\ell_{1, i}$ ) for each $i$.

Question 1. Let $E$ (resp. $E_{i}$ ) be the set of edges in $G$ (resp. $G_{i}$ ). Show that the deterministic query complexity of $f$ is at least $D(f) \geq \min _{1 \leq i \leq n} \frac{|E|}{\left|E_{i}\right|}$. Deduce that $D(f)=\Omega\left(\min _{1 \leq i \leq n} \frac{m_{0}}{\ell_{0, i}}+\frac{m_{1}}{\ell_{1, i}}\right)$.
Question 2. Use the quantum adversary method to show that $Q(f)=\Omega\left(\min _{1 \leq i \leq n} \sqrt{\frac{m_{0} m_{1}}{\ell_{0, i} \ell_{1, i}}}\right)$.
Hint: You can use the following inequality (which is a special case of a more general result ${ }^{2}$ ):

The spectral norm of a $(0,1)$-matrix $A$ is at most $\|A\| \leq \max _{i, j}\left\|A_{i, .}\right\| \cdot\left\|A_{., j}\right\|$ where $A_{i,}$ (resp. $\left\|A_{\cdot, j}\right\|$ ) is the $i$-th row (resp. $j$-th column) of $A$.

Question 3. Consider the $k$ - $\operatorname{Threshold}(x)$ function that evaluates to 1 if and only the Hamming weight of $x \in\{0,1\}^{n}$ is at least $|x| \geq k$. Use the above method to show that $D(f)=\Omega(\max \{n-k+1, k\})$ and $Q(f)=\Omega(\sqrt{(n-k+1) k})$.

Question 4. Consider the Connectivity function that takes as input the adjacency matrix $x \in\{0,1\} \begin{gathered}\binom{n}{2}\end{gathered}$ of an undirected $n$-vertex graph and that outputs 1 if it is connected. Use the above method to show that $D$ (Connectivity $)=\Omega\left(n^{2}\right)$ and $Q$ (CONNECTIVITY) $=\Omega\left(n^{3 / 2}\right)$.
Hint: You can take $V_{0}=\left\{x \in\{0,1\}^{\binom{n}{2}}\right.$ : $x$ represents two disjoint cycles $\}$ and $V_{1}=\{x \in$ $\{0,1\}^{\binom{n}{2}}: x$ represents an $n$-cycle graph $\}$.

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[^0]:    ${ }^{1}$ "Quantum Lower Bounds for the Collision and the Element Distinctness Problems". S. Aaronson and Y. Shi. J. $A C M, 2004$.

    2 "The Spectral Norm of a Nonnegative Matrix". R. Mathias. Linear Algebra Appl., 1990.

